
DAFTAR ISI

| | |
|---|------|
| LEMBAR PENGESAHAN..... | i |
| LEMBAR PERNYATAAN ORISINALITAS..... | ii |
| KATA PENGANTAR..... | iii |
| LEMBAR PERSEMBAHAN..... | iv |
| ABSTRAK..... | vii |
| ABSTRACT..... | viii |
| DAFTAR ISI..... | xi |
| DAFTAR GAMBAR..... | xii |
| DAFTAR TABEL..... | xiii |
| DAFTAR SINGKATAN..... | xiv |
| DAFTAR ISTILAH..... | xv |
| BAB I..... | 1 |
| PENDAHULUAN..... | 1 |
| 1.1 Latar Belakang..... | 1 |
| 1.2 Rumusan Masalah..... | 2 |
| 1.3 Batasan Masalah..... | 2 |
| 1.4 Tujuan Penelitian..... | 3 |
| 1.5 Metodologi Penulisan..... | 3 |
| BAB II..... | 4 |
| DASAR TEORI..... | 4 |
| 2.1. Multi-Protocol Label Switching (MPLS)..... | 4 |
| 2.1.1. Komponen Header pada MPLS..... | 4 |
| 2.1.2. Komponen <i>MPLS</i> | 5 |
| 2.2. Protocol Routing..... | 6 |
| 2.2.1. Macam-macam Protocol Routing..... | 7 |
| 2.2.1.1. Interior Routing Protocol..... | 7 |
| 2.2.1.2. Exterior Routing Protocol..... | 8 |
| 2.2.2. Perbandingan OSPF dan IS-IS..... | 8 |
| 2.3 IPv6..... | 10 |

| | | |
|--|--|----|
| 2.3.1 | Perubahan Dari IPV4 ke IPV6..... | 10 |
| 2.3.1.1 | Kapasitas Perluasan Alamat..... | 10 |
| 2.3.1.2 | Penyederhanaan Format <i>Header</i> | 10 |
| 2.4 | Layanan Triple Play..... | 12 |
| 2.4.1 | Layanan <i>Video Streaming</i> | 12 |
| 2.4.2 | Layanan Audio Streaming..... | 12 |
| 2.4.3 | Layanan Data..... | 13 |
| 2.5. | Metode MPLS 6PE..... | 13 |
| 2.6. | Quality of Service (QoS)..... | 14 |
| 2.6.1 | Jitter..... | 14 |
| 2.6.2 | Latency (Delay)..... | 15 |
| 2.6.3 | Packet Loss..... | 16 |
| 2.6.4 | Throughput..... | 16 |
| BAB III..... | | 17 |
| MODEL PERANCANGAN SISTEM DAN IMPLEMENTASI..... | | 17 |
| 3.1 | Diagram Alir..... | 17 |
| 3.2 | Topologi Jaringan..... | 17 |
| 3.3 | Metode Simulasi..... | 19 |
| 3.4 | Software dan Hardware yang digunakan..... | 19 |
| 3.5. | Konfigurasi Sistem..... | 20 |
| 3.5.1. | Skenario 1 dengan Protokol Routing OSPF..... | 20 |
| 3.5.2. | Skenario 2 dengan Protokol Routing IS-IS..... | 21 |
| 3.6 | Instalasi Server dan Client..... | 22 |
| 3.6.1 | Instalasi dan Konfigurasi MPD dan MPC..... | 23 |
| 3.6.2 | Instalasi dan Konfigurasi VSFTPD..... | 25 |
| 3.6.3 | Instalasi VLC Video LAN dan Streaming Video..... | 27 |
| BAB IV..... | | 29 |
| HASIL PENGUJIAN DAN ANALISIS..... | | 29 |
| 4.1 | Pengujian Simulasi Jaringan..... | 29 |
| 4.1.1 | Pengujian MPLS..... | 29 |
| 4.1.2 | Pengujian Protocol Routing..... | 31 |
| 4.1.3 | Pengujian Layanan Triple Play Melalui Backbone MPLS IPv6 OSPF..... | 33 |
| 4.1.3.1 | Delay..... | 33 |
| 4.1.3.2 | Throughput..... | 35 |

| | |
|---------------------------|------|
| 4.1.3.3 Packet Loss..... | 37 |
| 4.1.3.4 Jitter..... | 38 |
| BAB V..... | 40 |
| KESIMPULAN DAN SARAN..... | 40 |
| 5.1 Kesimpulan..... | 40 |
| 5.2 Saran..... | 41 |
| DAFTAR PUSTAKA..... | xvi |
| LAMPIRAN..... | xvii |