Abstract

Culture is a very important aspect that characterizes a nation. But in line with the

times and the higher the globalization of western culture that enter into

Indonesian, the culture that we have, also fading. Without we knowing, identity,

nationalism and nation's unity slowly started to eroded. Even, our youth more

know about another country songs than our national anthems.

To solve this issue, we built mobilephone game that has educative aspect and

reflects national culture in Indonesia. to introduce national anthem since early age

in a creative way and to build nationalism toward Indonesia, where this

educational game will be made in accordance with the changing times, so that the

spreading of this education can be done anytime and anywhere.

This game takes the theme of children and Indonesian culture by playing

Indonesian anthems. The objective of the game is that the player knows national

songs directly.

Keyword: Game, Mobile phone, Educational, and globalization

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