

DAFTAR PUSTAKA

- Al Farohi, M. F., Fajar, M. Z. N., & Ali, M. (2023). Menata Ulang Masa Depan: Bagaimana Digitalisasi Logistik Dapat Mengkatalisasi Kinerja Ekonomi Pasca Pandemi Covid-19. *Jurnal Ekonomi Dan Bisnis Digital (Ekobil)*, 2(2), 16–26. <https://doi.org/10.58765/ekobil.v2i2.155>
- Anggraini, F., Rizka, A. R., Desain, P., Visual, K., & Paramadina, U. (2025). *Penerapan Desain UI / UX Dalam Pengembangan Sistem Scm Portal dengan Pendekatan Design*. 20(01), 122–138.
- Aprilio, D. A., & Nopriani, F. (2025). Desain Ui Aplikasi Tracking Truk Bantuan Pangan Menggunakan Metode User Centered Design (Ucd) Di Komplek Pergudangan Karya Baru Palembang. *Prosiding Seminar Nasional Sains Dan Teknologi Seri III Fakultas Sains Dan Teknologi*, 2(1), 530–539.
- Bender-Salazar, R. (2023). Design thinking as an effective method for problem-setting and needfinding for entrepreneurial teams addressing wicked problems. *Journal of Innovation and Entrepreneurship*, 12(1). <https://doi.org/10.1186/s13731-023-00291-2>
- Charli, M. S., Eshete, S. K., & Debela, K. L. (2022). Learning How Research Design Methods Work: A Review of Creswell's Research Design: Qualitative, Quantitative and Mixed Methods Approaches. *The Qualitative Report*, 27(12), 2956–2960. <https://doi.org/10.46743/2160-3715/2022.5901>
- Dam, R. F., & Teo, Y. S. (2018). What is Design Thinking and Why Is It So Popular? *Interaction Design Foundation*, 1–6. <https://www.interaction-design.org/literature/article/what-is-design-thinking-and-why-is-it-so-popular>
- Devayanti, P. P. N., Fabroyir, H., & Akbar, R. J. (2023). Desain dan Evaluasi Antarmuka dan Pengalaman Pengguna Aplikasi myITS Recruitment Menggunakan Metode User-Centered Design. *Jurnal Teknik ITS*, 12(1). <https://doi.org/10.12962/j23373539.v12i1.100619>
- Di, L., Yasuda, C. V, & Tour, J. (2022). *Website Untuk Modul Operasional*.

- Firdani, E. F., Hanif, I. F., Muhammad Febriansyah, & Widsono, M. Y. (2024). Implementation of Website-Based UI UX Using the Design Thinking Method: Case Study at PT Jesinra Makmur Group. *Journal of Advances in Information and Industrial Technology*, 6(1), 73–82. <https://doi.org/10.52435/jaiit.v6i1.586>
- Helwig, N. E., Hong, S., & Hsiao-wecksler, E. T. (2021). *Metode Penelitian Kualitatif dan metode penelitian kuantitatif* (Issue January).
- Herfandi, H., Yuliadi, Y., Zaen, M. T. A., Hamdani, F., & Safira, A. M. (2022). Penerapan Metode Design Thinking Dalam Pengembangan UI dan UX. *Building of Informatics, Technology and Science (BITS)*, 4(1), 337–344. <https://doi.org/10.47065/bits.v4i1.1716>
- Informasi, S., & Krisnadwipayana, U. (2025). *Laravel dan MySQL*. 19, 59–67.
- Kurniawan, T. A. (2018). Pemodelan Use Case (UML): Evaluasi Terhadap beberapa Kesalahan dalam Praktik. *Jurnal Teknologi Informasi Dan Ilmu Komputer*, 5(1), 77–86. <https://doi.org/10.25126/jtiik.201851610>
- Li, W. (2024). Transforming Logistics with Innovative Interaction Design and Digital UX Solutions. *Journal of Computer Technology and Applied Mathematics*, 1(3), 91–96. <https://www.suaspres.org/ojs/index.php/JCTAM/article/view/169>
- Liedtka, J. (2015). Perspective: Linking Design Thinking with Innovation Outcomes through Cognitive Bias Reduction. *Journal of Product Innovation Management*, 32(6), 925–938. <https://doi.org/10.1111/jpim.12163>
- Maulana, A., Hasan, H., Silvi Masfufah, D., Hidayat, D., Nidasari, L., & Amjad Humaid, W. (2025). Proyek Pengembangan Aplikasi Pengelolaan Kasir Dan Transaksi. *JATI (Jurnal Mahasiswa Teknik Informatika)*, 9(3), 4572–4577. <https://doi.org/10.36040/jati.v9i3.13714>
- Maxie Millenito, Lord, & Fernando, E. (2023). Perancangan Aplikasi Sistem Informasi Perusahaan Ekspedisi Logistik PT XYZ Berbasis Web. *KALBISCIENTIA Jurnal Sains Dan Teknologi*, 10(1), 37–44.

<https://doi.org/10.53008/kalbiscientia.v10i1.1971>

Odeh, Y., & Al-Saiyd, N. (2023). Prioritizing Use Cases: A Systematic Literature Review. *Computers*, 12(7). <https://doi.org/10.3390/computers12070136>

Safdari, R., Farzi, J., Ghazisaeidi, M., Mirzaee, M., & Goodini, A. (2013). The Application of Use Case Modeling in Designing Medical Imaging Information Systems. *ISRN Radiology*, 2013(c), 1–6. <https://doi.org/10.5402/2013/530729>

Satriyo, T., & Razaq, J. A. (2024). Penerapan Desain UI/UX dalam Pengembangan Aplikasi Administrasi Keuangan Logistik untuk Efisiensi Operasional di PT Prima Cipta Express dengan Metode Design Thinking. *JTIM: Jurnal Teknologi Informasi Dan Multimedia*, 6(2), 111–123. <https://doi.org/10.35746/jtim.v6i2.520>

Sembodo, F. G., Fitriana, G. F., & Prasetyo, N. A. (2021). Evaluasi Usability Website Shopee Menggunakan System Usability Scale (SUS). *Journal of Applied Informatics and Computing*, 5(2), 146–150. <https://doi.org/10.30871/jaic.v5i2.3293>

Sonya, R. A. (2020). Analisis Pengaruh User Experience Terhadap Kepuasan Pengguna Mobile Application E-Commerce Shopee Menggunakan Model Delone & Mclean. In *Otonomi* (Vol. 20). <https://jurnal.polgan.ac.id/index.php/remik/article/view/10837>

Zendrato, H. P. (2018). Perancangan Sistem Informasi Logistik Berbasis Web Pada PT. Unitama Huting Mandiri Menggunakan Metode Waterfall. *REMIK (Riset Dan E-Jurnal Manajemen Informatika Komputer)*, 2(2). <https://jurnal.polgan.ac.id/index.php/remik/article/view/10837>

Zwart, C. (2014). Understanding and Applying Design Thinking. *Creative Studies Graduate Student Master's Projects*, 233.