

DAFTAR GAMBAR

Gambar 1. Kerangka Berpikir.....	7
Gambar 2.1.1 Henrique Barone (2024).....	8
Gambar 2.1.2. Henrique Barone (2024).....	8
Gambar 2.2.1. The First Wooly Story (2024).....	9
Gambar 3.2.1. Storyboard.....	22
Gambar 3.2.2. Palet warna.....	23
Gambar 3.3.1. Base mata	24
Gambar 3.3.2. Bola mata	24
Gambar 3.3.3. Scene 1 (Frame 1)	24
Gambar 3.3.4. Scene 1 (Frame 2)	24
Gambar 3.3.5. Scene 1 (Frame 3)	25
Gambar 3.3.6. Scene 1 (Frame 4)	25
Gambar 3.3.7. Scene 1 (Frame 5)	25
Gambar 3.3.8. Scene 2 (Frame 1)	25
Gambar 3.3.9. Efek CC Particle World	25
Gambar 3.3.10. Efek echoes	25
Gambar 3.3.11. Desain Planet (1).....	26
Gambar 3.3.12. Desain Planet (2).....	26
Gambar 3.3.13. Desain Planet (3).....	26
Gambar 3.3.14. Desain Planet (4).....	26
Gambar 3.3.15. Desain Planet (5).....	26
Gambar 3.3.16. Desain Planet (6).....	26
Gambar 3.3.17. Nebula (strokes).....	26
Gambar 3.3.18. Nebula (roughen edges)	26
Gambar 3.3.19. Bintang-bintang.....	26
Gambar 3.3.20. Screenshot 3d composition (1).....	27
Gambar 3.3.21. Screenshot 3d composition (2).....	27
Gambar 3.3.22. Ruang 3d	28
Gambar 3.3.23. 3d wavetrails	28
Gambar 3.3.24. Bintang-bintang (2).....	28
Gambar 3.3.25. Animated doodles	28
Gambar 3.3.26. Scene 3 (frame 1)	29

Gambar 3.3.27. Scene 3 (frame 2)	29
Gambar 3.3.28. Track matte base	29
Gambar 3.3.29. Sketsa scene 4	29
Gambar 3.3.30. Bagian kiri scene 4	30
Gambar 3.3.31. Bagian kanan scene 4	30
Gambar 3.3.32. Scene 4	31
Gambar 3.3.33. Transisi menuju scene 5	31
Gambar 3.3.34. Background scene 5	31
Gambar 3.3.35. Bingkai kaca.....	32
Gambar 3.3.36. Screenshot 3d composition (3).....	33
Gambar 3.3.37. Kaca	33
Gambar 3.3.38. Screenshot 3d composition (4).....	33
Gambar 3.3.39. Pintu	34
Gambar 3.3.40. Transisi menuju scene akhir.....	35
Gambar 3.3.41. Scene 7 (frame 1)	35
Gambar 3.3.42. Scene 7 (frame 2)	35
Gambar 3.3.43. Pembuatan transisi teks.....	35
Gambar 3.3.44. Transisi teks (frame 1)	36
Gambar 3.3.45. Transisi teks (frame 2)	36
Gambar 3.3.46. Transisi teks (frame 3)	36
Gambar 3.3.47. Transisi teks (frame 4)	36
Gambar 3.3.48. Model 3d kupu-kupu.....	37
Gambar 3.3.49. Scene setup Element 3D	37
Gambar 3.3.50. Proses pembuatan animasi kupu-kupu.....	38
Gambar 3.3.51. Compositing background design dan animasi kupu-kupu	38
Gambar 3.4.1 Tanpa color correction	39
Gambar 3.4.2. Dengan color correction.....	39
Gambar 3.5.1. When You Dare to Dream, Scene 1	41
Gambar 3.5.2. When You Dare to Dream, Scene 1 (2)	41
Gambar 3.5.3. When You Dare to Dream, Scene 1 (3)	42
Gambar 3.5.4. When You Dare to Dream, Scene 1 (4)	42
Gambar 3.5.5. When You Dare to Dream, Scene 2	42
Gambar 3.5.6. When You Dare to Dream, Scene 2 (2)	42
Gambar 3.5.7. When You Dare to Dream, Scene 3	43

Gambar 3.5.8. When You Dare to Dream, Scene 3 (2)	43
Gambar 3.5.9. When You Dare to Dream, Scene 4	44
Gambar 3.5.10. When You Dare to Dream, Scene 5	44
Gambar 3.5.11. When You Dare to Dream, Scene 5 (2)	45
Gambar 3.5.12. When You Dare to Dream, Scene 5 (3)	46
Gambar 3.5.13. When You Dare to Dream, Scene 6	47
Gambar 3.5.14. When You Dare to Dream, Scene 6 (2)	47
Gambar 3.5.15. When You Dare to Dream, Scene 7	48
Gambar 3.5.16. When You Dare to Dream, Scene 7 (2)	48
Gambar 3.5.17. When You Dare to Dream, Scene 7 (3)	48
Gambar 3.5.18. Sketsa display karya.....	49
Gambar 3.5.19. Thumbnail/cover animasi.....	49