

ABSTRACT

APPLICATION OF PARTICIPATORY DESIGN METHOD IN CREATION OF BATIK MOTIFS INSPIRED BY TASIKMALAYA ART ICONS WITH GRIYA HARAPAN DIFABEL

by

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Batik is one of Indonesia's cultural heritages which has high artistic value. Along with the times, batik has experienced developments in patterns, techniques and functions. One example of batik development is batik development using the participatory design method, this method is carried out by involving partners in the process. Based on this, the author conducted research at Griya Harapan Difabel using participatory design method with the aim of creating batik motifs inspired by Tasikmalaya art icons. This research is qualitative in nature with data collection methods in the form of literature study, observation, interviews and workshops.

The output of this research are step-by-step module and poster for making motifs, along with motif design sketches composed using batik composition techniques based on data obtained through the application of the participatory design method.

Keywords: Participatory design, Griya Harapan Disabled, icon of Tasikmalaya arts, batik motif.