

## DAFTAR ISI

|                                               |      |
|-----------------------------------------------|------|
| LEMBAR PENGESAHAN .....                       | iii  |
| LEMBAR ORISINALITAS .....                     | iv   |
| ABSTRAK .....                                 | v    |
| <i>ABSTRACT</i> .....                         | vi   |
| KATA PENGANTAR .....                          | vii  |
| UCAPAN TERIMA KASIH.....                      | viii |
| DAFTAR ISI.....                               | ix   |
| DAFTAR TABEL .....                            | xi   |
| DAFTAR GAMBAR .....                           | xii  |
| BAB I PENDAHULUAN .....                       | 1    |
| 1.1 Latar Belakang Masalah.....               | 1    |
| 1.2 Rumusan Masalah .....                     | 4    |
| 1.3 Batasan Masalah.....                      | 5    |
| 1.4 Tujuan dan Manfaat .....                  | 5    |
| 1.5 Metode Penelitian.....                    | 5    |
| 1.6 Jadwal Pelaksanaan .....                  | 6    |
| BAB II.....                                   | 7    |
| TINJAUAN PUSTAKA DAN LANDASAN TEORI .....     | 7    |
| 2.1. Tinjauan Pustaka .....                   | 7    |
| 2.2. Landasan Teori .....                     | 15   |
| 2.2.1. Hipertensi.....                        | 15   |
| 2.2.2. Kecerdasan Buatan.....                 | 18   |
| 2.2.3. <i>Machine learning</i> .....          | 18   |
| 2.2.4. <i>Support Vector Machine</i> .....    | 19   |
| 2.2.5. <i>Random Forest</i> .....             | 22   |
| 2.2.6. <i>Confusion Matrix</i> .....          | 23   |
| 2.2.7. <i>Python</i> .....                    | 24   |
| 2.2.8 <i>Random Over Sampling (ROS)</i> ..... | 25   |
| BAB III .....                                 | 26   |

|                                                                   |    |
|-------------------------------------------------------------------|----|
| PERANCANGAN SISTEM .....                                          | 26 |
| 3.1 Diagram Alir Penelitian.....                                  | 26 |
| 3.2 Desain Perangkat Keras dan Lunak.....                         | 27 |
| 3.3 Tahap Perancangan .....                                       | 27 |
| 3.3.1 Perumusan Masalah .....                                     | 27 |
| 3.3.2 Studi Literatur .....                                       | 27 |
| 3.3.3 Pengumpulan Data .....                                      | 28 |
| 3.3.4 <i>Preprocessing</i> Data .....                             | 28 |
| 3.3.5 Split Data.....                                             | 29 |
| 3.3.6 Pemodelan .....                                             | 29 |
| 3.3.7 Evaluasi Model.....                                         | 32 |
| 3.3.8 Analisis Hasil dan Kesimpulan.....                          | 32 |
| BAB IV HASIL PERCOBAAN DAN ANALISIS .....                         | 34 |
| 4.1 Skenario Percobaan.....                                       | 34 |
| 4.1.1 Skenario 1: <i>Support Vector Machine</i> .....             | 36 |
| 4.1.2 Skenario 2: <i>Random Forest</i> .....                      | 37 |
| 4.2 Hasil Percobaan.....                                          | 38 |
| 4.2.1 Hasil Percobaan 1: <i>Support Vector Machine</i> (SVM)..... | 38 |
| 4.2.2 Hasil Percobaan 2: <i>Random Forest</i> .....               | 40 |
| 4.3 Analisis.....                                                 | 43 |
| 4.3.1 Analisis Hasil Model <i>Support Vector Machine</i> .....    | 43 |
| 4.3.2 Analisis Hasil Model <i>Random Forest</i> .....             | 44 |
| BAB V.....                                                        | 45 |
| KESIMPULAN DAN SARAN.....                                         | 45 |
| 5.1 Kesimpulan .....                                              | 45 |
| 5.2 Saran.....                                                    | 45 |
| DAFTAR PUSTAKA .....                                              | 47 |