

ABSTRACT

Bahasa is a tool used for human communication, encompassing various languages spoken by people. Geographical location is a factor that influences the language, especially in Indonesia, which is influenced by various languages. The Indonesian government has identified 11 languages as the most spoken in the country, including Tandia, Mawes, Kajeli/Kayeli, Piru, Moksela, Palumata, Ternateno, Hukumina, Hoti, Serua, and Nila. The government aims to develop an Android application for teaching and learning languages to the younger generation in Indonesia. In this study, various research methods are used to realize the project, including literature study, research and implementation, and study of the law. These methods involve gathering references, gathering data from various internet sources, and analyzing the impact of the project on society. The app can help people learn languages. Target: The test results of the application can run well according to the initial prediction. The application can save the language of the region from extinction.

Keywords: Android, Regional languages, Application