

ABSTRACT

The digital era is growing rapidly, the Electronic-Commerce (E-Commerce) platform or electronic commerce is one of the main places to shop online. However, the use of mobile applications as a means to access e-commerce platforms has become a very significant trend. This mobile application for the TOBU (Toko Budaya) website, aims to design and implement a mobile application for the TOBU (Toko Budaya) e-commerce website which consists of 3 categories, namely regional clothing, regional handicrafts, and regional specialties and is a limited, special, and exclusive product. The method used in making this final project is the Software Development Life Cycle (SDLC) method with a waterfall method type that includes several stages such as Requirement Analysis, Design, Implementation, Testing, and Maintenance. By using ionic framework and visual studio code as the platform, and the author tested the functionality using black boxes to get the expected results.

Keywords: Mobile Application, Website, E-Commerce, TOBU (Toko Budaya)