

ABSTRACT

In the current digital era is multimedia technology, which can be developed for the delivery of a more interactive information such as virtual tours. This virtual tour can be further developed through a collection of photos, images, videos or virtual 3D models based on minecraft. Minecraft is a creative game so that players can explore in a 3D block world and players will be free to play the game. Therefore, with the aim of making a virtual tour to introduce the Telkom university campus environment to the minecraft-based faculty of informatics, it aims for the entire community of Telkom university to know more about the faculty of informatics. The software used in making the virtual tour design is Microsoft Visio, SketchUp and Minecraft.

Keywords : Virtual tour, Minecraft, 3D Model, Campus Environment