

DAFTAR ISI

| | |
|---|-----|
| KATA PENGANTAR..... | i |
| ABSTRAK..... | ii |
| ABSTRACT..... | iii |
| DAFTAR ISI..... | iv |
| DAFTAR GAMBAR..... | vii |
| DAFTAR TABEL | x |
| DAFTAR LAMPIRAN | xi |
| BAB 1 PENDAHULUAN | 1 |
| 1.1 Latar Belakang..... | 1 |
| 1.2 Rumusan Masalah..... | 2 |
| 1.3 Tujuan | 2 |
| 1.4 Batasan Masalah | 2 |
| 1.5 Definisi Operasional | 2 |
| 1.6 Metode Penggerjaan | 3 |
| 1.7 Jadwal Penggerjaan | 4 |
| BAB 2 TINJAUAN PUSTAKA | 6 |
| 2.1 Website | 6 |
| 2.2 HTML..... | 6 |
| 2.3 Framework PHP..... | 7 |
| 2.4 Codeigniter..... | 7 |
| 2.5 CSS..... | 8 |
| 2.6 Bootstrap | 9 |
| 2.7 XAMPP..... | 9 |
| 2.8 Database | 10 |
| 2.9 MySQL..... | 10 |
| 2.10 <i>Uses-Case Diagram</i> | 11 |
| 2.11 <i>Entity Relationship Diagram (ERD)</i> | 11 |
| 2.12 Metodologi Waterfall | 11 |
| 2.13 <i>Black Box Testing</i> | 12 |

| | |
|--|----|
| 2.14 <i>System Usability Scale</i> | 13 |
| BAB 3 ANALISIS DAN PERANCANGAN | 14 |
| 3.1 Solusi Yang Sudah Ada | 14 |
| 3.1.1 1001freedownload..... | 14 |
| 3.1.2 FreePSDFile | 14 |
| 3.1.3 All Free Download..... | 15 |
| 3.2 Metode Penggerjaan | 16 |
| 3.2.1 <i>Requirement Analysis</i> | 16 |
| 3.2.2 Design..... | 18 |
| 3.3 Kebutuhan Perangkat Keras dan Perangkat Lunak..... | 32 |
| 3.3.1 Pengembangan Aplikasi | 32 |
| BAB 4 IMPLEMENTASI DAN PENGUJIAN..... | 34 |
| 4.1 Implementasi | 34 |
| 4.1.1 Halaman Home | 34 |
| 4.1.2 Halaman Graphics | 34 |
| 4.1.3 Halaman Vectors..... | 35 |
| 4.1.4 Halaman Code..... | 36 |
| 4.1.5 Halaman HTML..... | 36 |
| 4.1.6 Halaman 3D..... | 37 |
| 4.1.7 Halaman 3D Character | 37 |
| 4.1.8 Halaman 2D..... | 38 |
| 4.1.9 Halaman 2D Game Asset..... | 38 |
| 4.1.10 Halaman Audio..... | 39 |
| 4.1.11 Halaman BGM | 39 |
| 4.1.12 Halaman Video..... | 40 |
| 4.1.13 Halaman Stock Video | 40 |
| 4.1.14 Halaman Game..... | 41 |
| 4.1.15 Halaman Game PC..... | 41 |
| 4.1.16 Halaman Detail Postingan..... | 42 |
| 4.1.17 Halaman Login..... | 42 |
| 4.1.18 Halaman Registrasi..... | 43 |

| | |
|--|----|
| 4.1.19 Halaman Registrasi Berhasil..... | 43 |
| 4.1.20 Halaman Akun Sudah Aktif | 44 |
| 4.1.21 Halaman Dashboard User | 44 |
| 4.1.22 Halaman Upload Posting User 1 | 45 |
| 4.1.23 Halaman Upload Posting User 2 | 45 |
| 4.1.24 Halaman Upload Posting User 3 | 46 |
| 4.1.25 Halaman Daftar Postingan User..... | 46 |
| 4.1.26 Halaman <i>Edit Profile</i> | 47 |
| 4.1.27 Halaman Forgot Password atau Change Password..... | 47 |
| 4.1.28 Halaman Reset Password..... | 48 |
| 4.1.29 Halaman Dashboard Admin | 48 |
| 4.1.30 Halaman List User Admin..... | 49 |
| 4.1.31 Halaman List Software Admin..... | 49 |
| 4.1.32 Halaman Menu List Kategori..... | 50 |
| 4.1.33 Halaman Menu List Sub kategori | 50 |
| 4.1.34 Halaman Daftar Postingan | 51 |
| 4.2 Testing..... | 51 |
| 4.2.1 Black Box Testing..... | 51 |
| 4.2.2 System Usability Scale (SUS) | 59 |
| BAB 5 KESIMPULAN | 62 |
| 5.1 Kesimpulan..... | 62 |
| 5.2 Saran | 62 |
| DAFTAR PUSTAKA | 63 |