

## DAFTAR PUSTAKA

- 1001 Indonesia. (2016, June 23). *Ciri Umum Arsitektur Tradisional Indonesia*.  
1001 Indonesia. <https://1001indonesia.net/ciri-umum-arsitektur-tradisional-indonesia/#:~:text=Ciri%2Dciri%20umum%20tersebut%20yaitu,gagasan%20rumah%20sebagai%20perlambang%20tetap>.
- Abbing, M. R. (2019). *PLASTIC SOUP AN ATLAS OF OCEAN POLLUTION* (2nd ed.). Island Press.
- Afif, R. T., Prajana, A. M., & Prahara, G. A. (2020). ANALYSIS OF CHARACTER DESIGN AND CULTURE IN THE LASKAR CIMA ANIMATION. *Architecture & Design (IMADE)*, 1. <https://eprosiding.idbbali.ac.id/index.php/imade>
- Bowns, R. (2016, January 16). *Drawing Basics: The basics of light and shadow*. Paint Draw Paint. <https://www.paintdrawpaint.com/2016/01/drawing-basics-basics-of-light-and.html>
- Bryne, M. T. (1999). *Animation The Art of Layout and Storyboarding*.
- Carroll, B. O. (2023, February 15). *28 Composition Techniques That Will Improve Your Photos*. PetaPixel. [https://petapixel.com/photography-composition-techniques/#11\\_Leave\\_Negative\\_Space](https://petapixel.com/photography-composition-techniques/#11_Leave_Negative_Space)
- Cherry, K. (2020, May 28). *Color Psychology Does It Affect How You Feel*. VeryWell Mind. <https://www.verywellmind.com/color-psychology-2795824>
- Child, J., & Galer, M. (2008). *Photographic Lighting* (Fourth Edition). Focal Press.
- Colella, J. (n.d.). *What Is a Thumbnail Sketch and What Is Its Purpose? Easily Draw your Own*. Wasted Talent Inc. Retrieved August 24, 2023, from [https://wastedtalentinc.com/thumbnail-sketch/#google\\_vignette](https://wastedtalentinc.com/thumbnail-sketch/#google_vignette)

- Cordova, O. M. R. (2017). *PENCEMARAN PLASTIK DI LAUT. XLII*, 21–30.
- Creswell, J. W., & Creswell, J. D. (2018). *RESEARCH DESIGN Qualitative, Quantitative, and Mixed Methods Apporaches* (H. Salmon, C. Neve, D. C. Felts, & A. Marks, Eds.; 5th ed.). Library of Congress Cataloging-in-Publication Data.
- Dawadi, S., Shrestha, S., & Giri, R. A. (2021). Mixed-Methods Research: A Discussion on its Types, Challenges, and Criticisms. *Journal of Practical Studies in Education*, 2(2), 25–36. <https://doi.org/10.46809/jpse.v2i2.20>
- Dewa, I., Dwija Putra, A., & Rahmawati, F. (2019). *Educating Smartphone Use in Early Childhood, Through Designing Parenting Books Illustrations* (Issue 6).
- Dihni, V. A. (2022, May 18). *Ada Berapa Banyak Sampah di Laut Indonesia?* Databoks. <https://databoks.katadata.co.id/datapublish/2022/05/18/ada-berapa-banyak-sampah-di-laut-indonesia>
- Djaguna, A., Pelle, W. E., Schaduw, J. N. W., Manengkey, H. W. K., Rumam-puk, N. D. C., & Ngangi, E. L. A. (2019). IDENTIFIKASI SAMPAH LAUT DI PANTAI TONGKAINA DAN TALAWAAN BAJO. *Jurnal Pesisir Dan Laut Tropis*, 7(3), 175–182.
- Du, J. (2021). Comparison Between 3d Animation Design and 2d Animation Design. *Proceedings of the 2021 3rd International Conference on Literature, Art and Human Development (ICLAHD 2021)*, 594.
- Eka Izzaty, R. (n.d.). *Perkembangan Anak Usia 7-12 Tahun.*
- Enggar Tyasto Nugroho, A., Prio Utomo, K., Sutrisno, H., & Teknik Ling-kungan, J. (2021). *PEMANTAUAN SAMPAH LAUT DI PANTAI PAGAR MENTIMUN KABUPATEN KETAPANG KALIMANTAN BARAT.*
- Fowler, M. S. (2002). *Animation Background Layout From Student to Professional*. Fowler Cartooning Ink.

- Ghani, D. B. A. (2015). Upin & Ipin: Promoting malaysian culture values through animation. *Historia y Comunicación Social*, 20(1), 241–258. [https://doi.org/10.5209/rev\\_hics.2015.v20.n1.49558](https://doi.org/10.5209/rev_hics.2015.v20.n1.49558)
- Gulo, W. (2002). *METODOLOGI PENELITIAN*. Gramedia Widiasarana Indonesia.
- Gumelar, M. S. (2017). *elemen dan prinsip ANIMASI 2D* (An1mage team, Ed.; December 2017). An1mage. [https://books.google.co.id/books?hl=en&lr=&id=5eZEDwAAQBAJ&oi=fnd&pg=PA3&dq=animasi+2d&ots=AfOtgzs7-i&sig=VYDH0x-6jU0Osx-sl-fQSsyjq98&redir\\_esc=y#v=onepage&q=animasi%202d&f=false](https://books.google.co.id/books?hl=en&lr=&id=5eZEDwAAQBAJ&oi=fnd&pg=PA3&dq=animasi+2d&ots=AfOtgzs7-i&sig=VYDH0x-6jU0Osx-sl-fQSsyjq98&redir_esc=y#v=onepage&q=animasi%202d&f=false)
- Hafil, M. (2017, November 11). *Menghapus Noda Sampah di Kampung*. Republika. <https://news.republika.co.id/berita/oz7je6430/menghapus-noda-sampah-di-kampung-bajo>
- Haley, S. (2018). *PERSPECTIVE DRAWING*.
- Hartmann, N. B., Hüffer, T., Thompson, R. C., Hassellöv, M., Verschoor, A., Daugaard, A. E., Rist, S., Karlsson, T., Brennholt, N., Cole, M., Herrling, M. P., Hess, M. C., Ivleva, N. P., Lusher, A. L., & Wagner, M. (2019). Are We Speaking the Same Language? Recommendations for a Definition and Categorization Framework for Plastic Debris. *Environmental Science and Technology*, 53(3), 1039–1047. <https://doi.org/10.1021/acs.est.8b05297>
- IMDb. (n.d.). *Ponyo*. IMDb.
- Indonesia. (1999). *PERATURAN PEMERINTAH REPUBLIK INDONESIA (PP) NOMOR 19 TAHUN 1999 (19/1999)*.
- Irawanto. (2022, December 10). *Penanganan Sampah Plastik di Kalimantan Selatan*. Kalimantan Post. <https://kalimantanpost.com/2022/12/penanganan-sampah-plastik-di-kalimantan-selatan/>

- Ismoyo, B. (2022, March 16). *KLHK : Sampah Plastik di Laut Indonesia 6,8 Juta Ton Per Tahun.* Tribun Bisnis. <https://www.tribunnews.com/bisnis/2022/03/16/klhk-sampah-plastik-di-laut-indonesia-68-juta-ton-per-tahun>
- Kahfi, A. Y. (2021). *TEORI WARNA Pengenalan dan penerapan warna dalam dunia fashion.*
- Kalor, J. D., Wanimbo, E., & Ayer, P. I. (2021). Strategi Penanggulangan Pencemaran Sampah Plastik di Perairan Teluk Youtefa Kota Jayapura Papua. *JPKMI (Jurnal Pengabdian Kepada Masyarakat Indonesia)*, 2(3), 176–183. <https://doi.org/10.36596/jpkmi.v2i3.182>
- Kenedi, M. I. (2022, April 9). *Upaya Penanganan Sampah Plastik di Maluku dan Tanah Papua.* ECONUSA. <https://econusa.id/id/ecoblog/upaya-penanganan-sampah-plastik-di-maluku-dan-tanah-papua/>
- Lammi, J. (2021). *Using 3D Graphics for 2D Animation Background Art.* Tampere University of Applied Sciences.
- Luo, A. (2023a, June 22). *Content Analysis / Guide, Methods & Examples.* Scribbr. <https://www.scribbr.com/methodology/content-analysis/#:~:text=Content%20analysis%20can%20be%20both,an%20then%20analyze%20the%20results.>
- Luo, A. (2023b, June 22). *Content Analysis / Guide, Methods & Examples.* Scribbr. <https://www.scribbr.com/methodology/content-analysis/#:~:text=Content%20analysis%20can%20be%20both,an%20then%20analyze%20the%20results.>
- Maharani, R. P. (2021, October 8). *Sinopsis Ponyo, Kisah Persahabatan Bocah Laki-laki dan Seekor Ikan.* Kompas. <https://www.kompas.com/hype/read/2021/10/08/151600766/sinopsis-ponyo-kisah-persahabatan-bocah-laki-laki-dan-seekor-ikan>

Mark, & Willenbrink, M. (2013). *Drawing Nature for the Absolute Beginner*. North Light Books.

Mark, & Willenbrink, M. (2017). *Perspective for the Absolute Beginner: A Clear and Easy Guide to Successful Perspective Drawing*. North Light Books. [www.artistsnetwork.com](http://www.artistsnetwork.com)

Misdayanti, S. (2021). Gambaran Sanitasi Lingkungan pada Masyarakat Pesisir Desa Bajo Indah. *Jurnal Kesehatan Masyarakat*, 6(1), 19–29. <https://afiasi.unwir.ac.id/index.php/afiasi/article/view/134/98>

Mollica, P. (2013). *Special Subjects: Basic Color Theory: An Introduction to Color for Beginning Artists*. Walter Foster Publishing.

Mustika, P. L. (2018, December 6). *Paus sperma terdampar di Wakatobi: bu-ruknya pengelolaan sampah plastik di daratan*. The Conversation. <https://theconversation.com/paus-sperma-terdampar-di-wakatobi-bu-ruknya-pengelolaan-sampah-plastik-di-daratan-108339>

Norling, E. R. (1999). *Perspective Made Easy*. Dover Publications.

Nufus, H., & Zuriat. (2019). SOSIALISASI DAMPAK PENCEMARAN PLASTIK TERHADAP BIOTA LAUT KEPADA MASYARAKAT DI PANTAI LHOK BUBON ACEH BARAT. *Marine Kreatif*, 3(2), 7–13. <http://jurnal.utu.ac.id/mkreatif/article/view/2286/1571>

Nugraha, N. D. (2019). Designing Environmental Graphic Design With Cultural Values for West Java Province. *6 Th Bandung Creative Movement International Conference in Creative Industries 2019*, 6.

Olesen, J. (n.d.). *What Are Warm and Cool Colors and How Do They Make You Feel? Color Meanings*. Retrieved December 16, 2022, from What Are Warm and Cool Colors and How Do They Make You Feel?

Pacific Island Development Forum Secretariat. (2017). *REPORT FOR TALANOA ON PLASTIC BAG PHASE OUT*.

- Painting Pixels. (2021, January 18). *The Uses and benefits of 2D Animation*. Painting Pixels. <https://www.paintingpixels.co.uk/the-benefits-of-2d-animation/>
- Parker, L. (2019, June 7). *The world's plastic pollution crisis explained*. National Geographic. <https://www.nationalgeographic.com/environment/article/plastic-pollution>
- Priscilla, T. (2021, February 16). *Sampah Plastik Terbanyak Berasal dari Aktivitas Rumah Tangga*. Borneonews. <https://www.borneonews.co.id/berita/205353-sampah-plastik-terbanyak-berasal-dari-aktivitas-rumah-tangga>
- Purba, N. P., Handyman, D. I. W., Pribadi, T. D., Syakti, A. D., Pranowo, W. S., Harvey, A., & Ihsan, Y. N. (2019). Marine debris in Indonesia: A review of research and status. In *Marine Pollution Bulletin* (Vol. 146, pp. 134–144). Elsevier Ltd. <https://doi.org/10.1016/j.marpolbul.2019.05.057>
- Purnomo, W., & Andreas, W. (2013). *ANIMASI 2D*. [www.vedcmalang.com](http://www.vedcmalang.com)
- Raco, J. R. (2010). *Metode Penelitian Kualitatif*. PT Gramedia Widiasarana Indonesia.
- Raul, D. (2023, May 27). *20 Highest-Grossing Anime Movies of All Time*. Movieweb. <https://movieweb.com/highest-grossing-anime-movies-all-time/#tales-from-earthsea-2012>
- Rifai, A. J. (2010). PERKEMBANGAN STRUKTUR DAN KONSTRUKSI RUMAH TRADISIONAL SUKU BAJO DI PESISIR PANTAI PARIGI MOUTONG. *Jurnal "Ruang,"* 2(1).
- Rijal, R. (2017). *Animasi 2 dimensi*. Pusat Pengembangan Perfilman Kementerian Pendidikan dan Kebudayaan .
- Rita Fiantika, F., Wasil, M., Jumiyati, S., Honesti, L., Wahyuni, S., Mouw, E., Jonata, Mashudi, I., Hasanah, N., Maharani, A., Ambarwati, K.,

Noflidaputri, R., Nuryami, & Waris, L. (2022). *METODOLOGI PENELITIAN KUALITATIF* (Y. Novita, Ed.). PT GLOBAL EKSEKUTIF TEKNOLOGI. [www.globaleksekutifteknologi.co.id](http://www.globaleksekutifteknologi.co.id)

Robertson, S., & Berling, T. (2013). *HOW TO DRAWING AND SKETCHING OBJECTS AND ENVIRONMENTS FROM YOUR IMAGINATION*. Design Studio Press.

Santhi, D. (2016). *PLASTIK SEBAGAI KEMASAN MAKANAN DAN MINUMAN*. PSPD FK UNUD.

Schindel, D. (2018, September 3). *An ode to Adventure Time, one of TV's most ambitious — and, yes, most adventurous — shows*. Vox. <https://www.vox.com/2018/8/31/17799830/adventure-time-series-fimale-retrospective>

Sega Gumelar, M. (2017). MENGUAK MITOS: DISKURSUS GAYA GAMBAR AMERIKA, JEPANG, EROPA, GAYA GAMBAR INDONESIA DAN IMPLIKASINYA. In *JURNAL BAHASA RUPA* (Vol. 25, Issue 1). Online. <http://jurnal.stiki-indonesia.ac.id/index.php/jurnalbahasarupa>

Soewardikoen, D. W. (2019). *METODOLOGI PENELITIAN Desain Komunikasi Visual* (B. Anangga & F. Maharani, Eds.). PT KANISIUS.

Sugiyono. (2013). *METODE PENELITIAN KUANTITATIF, KUALITATIF, DAN R&D*. Penerbit Alfabeta.

Suryono, D. D. (2019). SAMPAH PLASTIK DI PERAIRAN PESISIR DAN LAUT : IMPLIKASI KEPADA EKOSISTEM PESISIR DKI. *JURNAL RISET JAKARTA*, 12(1), 17–23. [www.ec.gc.ca](http://www.ec.gc.ca)

Tanaka, T. (2019, March 20). *Composition Basics (3): Centre Composition, Symmetrical Composition*. SNAPSHOT. <https://snapshot.canon-asia.com/article/eng/part-3-composition-basics-center-composition-and-symmetrical->

composition#:~:text=Centre%20composition%3A%20The%20most%20powerful,middle%20of%20the%20image%20frame.

White, T. (2009). *How to Make Animated Films*.

Whitehead, H. (2018). Sperm Whale. In *Encyclopedia of Marine Mammals* (pp. 919–925). Elsevier. <https://doi.org/10.1016/b978-0-12-804327-1.00242-9>

Wiadnya, D. G. R. (2011). Laut Dan Fungsinya. In *Conservation International (CI) & Universitas Brawijaya*. [http://wiadnyadgr.lecture.ub.ac.id/files/2012/01/Kuliah-KSDKP\\_RPKPS.pdf](http://wiadnyadgr.lecture.ub.ac.id/files/2012/01/Kuliah-KSDKP_RPKPS.pdf)

Yona, D., Di Prikah, F. A., & As'adi, M. A. (2020). Identifikasi dan Perbandingan Kelimpahan Sampah Plastik Berdasarkan Ukuran pada Sedimen di Beberapa Pantai Kabupaten Pasuruan, Jawa Timur. *Jurnal Ilmu Lingkungan*, 18(2), 375–383. <https://doi.org/10.14710/jil.18.2.375-383>