

Abstract

Coworking space is a place to rent workspaces that are used jointly and openly with other users with flexible use of time. The facilities available in the coworking space are play space, but games that are in play space still use digital systems. While coworking space users need analog games because after working or doing activities in front of a computer digital games are provided that have to look at the tv screen. For analog games here also must make it easy to communicate with each other coworking space users, then the game board game is determined. This cooperative game system also makes it easier to communicate with each other to beat the game, not to compete to win. Determining character, the cooperative system desired by coworking space users is done by sharing questionnaires with coworking space users.

Keywords: Coworking space, Play space, Analog, Game System, Cooperative