

ABSTRACT

One form of the success of a tertiary institution as an educational institution is one of the determining factors for the quality of services provided, and where quality service can be identified through customer satisfaction, and in this case students.

The offline survey process requires manually writing down information on paper. The process of manually recording data is then repeated to be stored on a computer and converted into digital data. This process increases the possibility of errors at the data entry stage of handwritten data

This research is based on existing problems, the Android-Based Student Satisfaction Survey is a solution to overcome this problem because the Android-based survey which can make it easier to create a satisfaction survey for students and lecturers is very easy to collect data very accurately. The application front-end is built using Flutter which focuses on user needs to create applications. The stages of testing to be carried out are alpha and beta testing. The alpha test showed that all the features were successfully executed. The beta test used a validity test to show that all the items from the questions that had been asked to 20 respondent was valid so that they could be used in further measurements. All items are very reliable after testing the respondents with $r_{11} 0.9029$.

Keywords: *Application, Survey, Front-end, Android*