

ABSTRACT

In the current era of digitalization, positive use of the advances in internet technology, one of which is to facilitate user activities. Smart home technology that is integrated with internet network services is a solution for someone who needs to be outside the house for a certain period of time but can still monitor the conditions at home in real time.

In this final project, the smart home interface design was made using the Figma program and in the process of creating a smart home design with using the concept of design thinking, namely emphasizing, defining, ideating, prototyping, and testing.

By using the design thinking concept, it is hoped that this interface design will have design features whose functions are expected to be used optimally and users are interested and can feel how easy it is to use the smart home application.

Keywords: UI, UX , application, smart home