

## DAFTAR GAMBAR

Gambar 2. 1 Representasi Linear .....	8
Gambar 2. 2 Representasi Segitiga .....	9
Gambar 2. 3 Representasi Trapesium .....	9
Gambar 3. 1 Desain Sistem.....	11
Gambar 3. 2 Diagram Blok .....	13
Gambar 3. 3 State diagram Game .....	14
Gambar 3. 4 Flowchart Algoritma .....	15
Gambar 3. 5 Representasi derajat keanggotaan sisa_balon .....	17
Gambar 3. 6 Representasi derajat keanggotaan sisa_waktu.....	18
Gambar 3. 7 Representasi derajat keanggotaan jumlah .....	19
Gambar 3. 8 Usecase Diagram.....	20
Gambar 3. 9 Sequence Diagram .....	21
Gambar 3. 10 Tampilan Main Menu.....	23
Gambar 3. 11 Tampilan halaman difficulty .....	23
Gambar 3. 12 Tampilan Halaman Roomplay .....	23
Gambar 3. 13 Tampilan Room End/ Room Waiting.....	24
Gambar 4. 1 Tampilan Main Menu.....	25
Gambar 4. 2 Tampilan Difficulty Menu .....	25
Gambar 4. 3 Tampilan Roomplay .....	26
Gambar 4. 4 Tampilan End .....	26