

## DAFTAR PUSTAKA

- Alhumaidan, F. (2012). A Critical Analysis and Treatment of Important UML Diagrams Enhancing Modeling Power. *Intelligent Information Management*, 4(5), 231.
- Association for Computing Machinery (ACM) IEEE Computer Society. (2013). Computer Science Curricula 2013: Curriculum Guidelines for Undergraduate Degree Programs in Computer Science.
- Chao, J. T., Parker, K. R., & Davey, B. (2013). Navigating the Framework Jungle for Teaching Web Application Development. *Issues in Informing Science and Information Technology*, 10, 95–109
- Chen, T. Y., & Poon, P. L. (1998). Teaching black box testing. *Proceedings. 1998 International Conference Software Engineering: Education and Practice* (Cat. No.98EX220).
- Heijstek, W., & Chaudron, M. (2007). Effort distribution in model-based development. *2nd Workshop on Model Size Metrics*.
- Hevner, A. R., March, S. T., Park, J., & Ram, S. (2004). Design Science in Information Systems Research. *Design Science in IS Research MIS Quarterly*, 28(1), 75–105.
- Jakimi, A., & Koutbi, M. El. (2009). An Object-Oriented Approach to UML Scenarios Engineering and Code Generation. *International Journal of Computer Theory and Engineering*, 1(1), 35–41.
- Khan, M. E. (2011). DIfferent Approaches To Black Box Testing Techniques For FInder Errors. *International Journal of Softwar Engineering & Applications*, 2(4), 31–40.
- Kumar, M., & Dwivedi, D. R. K. (2015). Testing Techniques. *JSP Examples and Best Practices*, 3(10), 32–44.
- Larman, C. (2005). Applying UML And Patterns (2nd ed.).
- Mishra, A., & Dubey, D. (2013). A Comparative Study of Different Software Development Life Cycle Models in Different Scenarios. *International Journal of Advance Research in Computer Science and Management Studies*, 1(5), 2321–7782.
- Mohammed, N., Munassar, A., & Govardhan, A. (2010). A Comparison Between Five Models Of Software Engineering. *International Journal of Computer Science*, 7(5), 94–101. .

- Osterwalder, A., & Pigneur, Y. (2010). Business Model Generation: A Handbook for Visionaries, Game Changers, and Challengers. A handbook for visionaries, game changers, and challengers.
- Parkar, V. V, Shinde, P. P., Gadade, S. C., & Shinde, P. M. (2016). Utilization of Laravel Framework for Development of Web Based Recruitment Tool. Journal of Computer Engineering, 36–41.
- Pressman, R. S., & Maxim, B. R. (2015). Software Engineering A Practitioner's Approach 8th Ed - Roger S. Pressman.
- Ries, E. (2011). The Lean Startup. Retrieved from <http://zwinnalodz.eu/wp-content/uploads/2016/02/The-Lean-Startup-.pdf>
- Solichin, A. (2016). Pemrograman Web dengan PHP dan MySQL. Kom Universitas Budi Luhur.
- Tawari, T., & Nathe, A. J. (2016). Comparative Study of Different Frameworks of Php, 1(2), 264–267.
- Williams, L. (2006). Testing Overview and Black-Box Testing Techniques, 1–26.
- Zheng, J., Feng, Y., & Zhao, Y. (2014). A unified modeling language-based design and application for a library management information system. Cybernetics and Information Technologies, 14(SpecialIssue), 129–144.