

ABSTRACT

Museum is a source of learning apart from schools. The museum contains collectibles in the form of relics that can be seen and felt directly by visitors. However, based on previous comparative studies, it was found that most museums are not arranged in a timeline, causing confusion for visitors when understanding the information presented by the museum. Besides that, there are still many museums that still do not highlight the atmosphere of space in the museum's exhibition area. This design is a new interior design for the National Monument Museum for the Emergency Government of the Republic of Indonesia (PDRI) in Koto Tinggi, Kab. Lima Puluh Kota, West Sumatra which aims to maximize the function of the museum, namely the museum as a recreational, creative, and educational place through the presentation of museum collections based on the timeline of events and the application of a space atmosphere that adapts to the information on display. The data collection methods used are in the form of Field Studies, Literature Review, Questionnaire Distribution, Observation, and Documentation. With this research, it is hoped that the design concept of this museum and other museums can be realized with better results. Thus, the recreational, creative, educational values at the museum can be felt by the public. Especially for students and teachers.

Key words : Museum, Interior, PDRI