

ABSTRACT

The development of the electronic-based game industry is now very fast. So now the game is not only an entertainment that is done in their spare time, even now the game itself has started to become a big industry where people are starting to make games as a means of making money and being recognized all over the world. Not only that, the game itself is now starting to be considered as a type of sport, especially in electronic-based games or in E-sports. E-sports itself in Indonesia is developing very rapidly due to the large number of enthusiasts in this type of sport, especially for young people. Currently in Indonesia itself there are already many E-sport teams and tournaments that are often held both online and offline tournaments, but even though the development of esports in Indonesia is quite fast, unfortunately in some areas this sport is still not well facilitated, for example in Ambon city. In the city of Ambon itself, there are already many E-sport teams and also pro players and almost every week an E-sport tournament is held there, unfortunately this type of sport has not been properly facilitated, such as the absence of a game center to be a place or place for playing games for players and gamers. in the city of Ambon.

Keywords: Game center, E-sports, Facilities, Ambon City