

ABSTRACT

Education needs to be applied to children from an early age, both at home and at school. It aims to form good traits and character in children from an early age. Elementary School Education (SD), is the stage where children will be more interested in the knowledge they want to know. Educational games are media that serve to convey learning messages to make it easier for children to understand the material. This learning educational game combines audio, animated videos, pictures, and music in explaining prayers for children aged 6-8 years. Based on the results of discussions with religious teachers at SD Negeri Suradinaya, students in grade 2 SD, manual learning methods are not as interesting as games because games will be more fun and more interesting, therefore educational games or games with designs that are not boring for children are expected to sharpen children's thinking patterns. Mobile games or games will be implemented into Android. This design is expected to increase children's interest in playing and learning. Thus, teachers will be helped in delivering learning materials that make children easy to understand. The software used in making this game is Adobe Photoshop as graphic editing and unity for making applications.

Keywords: *Educational Game, Animation, Unity, Adobe Photoshop, Prayer*