

***ENVIRONMENT DESIGN ON 3D ANIMATION ABOUT SELF-  
ACCEPTANCE OF PEOPLE WITH PHYSICAL DISABILITIES AS A  
RESULT OF AN ACCIDENT***

***ABSTRACT***

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*The design of 3D Environment serves as a support of animation that tells about self-acceptance of disabilities due to accidents. People with disabilities due to accidents have physical limitations that occur suddenly due to a disease or accident that can affect psychological factors, especially if previously the person has a normal physical or no problems whatsoever in his physical. The purpose of this design as a determinant of the background, atmosphere, and time, which refers to the housing in the bandung district in accordance with the concept of character to be designed from the social status of the character. It is expected to represent the residential area of Bandung regency, and can motivate people with disabilities to be able to live without having to feel minder with the condition experienced. The author uses data collection methods, analysis, and further designing and pouring in visual form using animation theory and 3D Environment.*

*Keywords : Disability, Self-Acceptance, Environment, 3D Animation, Regency, Facility, Property.*