

BAB VII DAFTAR PUSTAKA

- Arch, A., Zahra, S. A., & Henry, S. L. (2009). Older Users Online: WAI Guidelines Address Older Users Web Experience. *WAI Guidelines Address Older Users Web Experience*, 8(1). Dipetik November 4, 2020, dari <https://www.w3.org/WAI/posts/2009/older-users-online>
- Atmacendana, S., Setyoningrum, Y., & Royandi, Y. (2016). Tinjauan Aksesibilitas pada Ruang Publik Hunian. *I*, 1-18.
- Bangor, A., Kortum, P., & James, M. (2009). Determining What Individual SUS Scores Mean: Adding an Adjective Rating Scale. *Journal of Usability Studies*, 1-10.
- Beramal Jariyah. (2019). *Tentang Kami*. Dipetik November 4, 2020, dari <https://beramaljariyah.org/tentang-kami>
- Browne, C. (2019, October 14). *What Are User Flows In User Experience (UX) Design?* Diambil kembali dari [careerfoundry.com](https://careerfoundry.com/en/blog/ux-design/what-are-user-flows/): <https://careerfoundry.com/en/blog/ux-design/what-are-user-flows/>
- Chen, J., Chen, C., Xing, Z., Xia, X., Zhu, L., Grundy, J., & Wang, J. (2020). Wireframe-based UI Design Search through Image Autoencoder. *ACM Transactions on Software Engineering and Methodology*, 1-2.
- Coleman, R., & Clarkson, P. J. (2015). About: Inclusive Design. Dalam R. Coleman, & P. J. Clarkson, *History of Inclusive Design in the UK*. Elsevier Ltd and The Ergonomics Society.
- Dodd, C., Adam, M. T., & Athauda, R. (2017). Designing User Interfaces for the Elderly. *A Systematic Literature Review*, 1-9.
- Do-IT, University of Washington. (2021, April). *What is the difference between accessible, usable, and universal design?* Diambil kembali dari [washington.edu](https://www.washington.edu/doiit/what-difference-between-accessible-usable-and-universal-design): <https://www.washington.edu/doiit/what-difference-between-accessible-usable-and-universal-design>
- Doyle, A. (2020, June 27). *What Is a Semi-Structured Interview?* Diambil kembali dari The Balance Career: <https://www.thebalancecareers.com/what-is-a-semi-structured-interview-2061632>
- Duke University. (t.thn.). *Web Accessibility Evaluation Tool (WAVE)*. Diambil kembali dari <https://web.accessibility.duke.edu/>: <https://web.accessibility.duke.edu/learn/web-accessibility-evaluation-tool-wave>

- Education and Outreach Working Group. (2019). *Introduction to Web Accessibility*. Dipetik October 30, 2020, dari <https://www.w3.org/WAI/fundamentals/accessibility-intro/#what>
- Figma. (t.thn.). *About*. Diambil kembali dari [figma.com](https://www.figma.com/about/): <https://www.figma.com/about/>
- Flavian, C., Orus, C., & Gurrea, R. (2009). Web Design: A Key Factor for the Website Success. *Journal of Systems and Information Technology*, 4.
- Garett, R., Chiu, J., Young, S. D., & Zhang, L. (2017). A Literature Review: Website Design and User Engagement. 1-10.
- Garett, R., Chiu, J., Zhang, L., & Young, S. D. (2016). A Literature Review: Website Design and User Engagement. *A Literature Review: Website Design and User Engagement*, 1.
- Gronseth, PhD, S. (2018). Inclusive Design for Online and Blended Courses. *Educational Renaissance Vol. 7*.
- Henry, S. L. (2006). Web Accessibility. Dalam *Understanding Web Accessibility* (hal. 3). Apress.
- Kirkpatrick, A. (2018). *W3C RECOMMENDATION*. Dipetik November 4, 2020, dari <https://www.w3.org/blog/2018/06/wcag21-rec/>
- Matthews, T., Judge, T. K., & Whittaker, S. (2012). How Do Designers and User Experience Professionals. *Session: Personas & Design*, 1.
- Maylasari, I., Rachmawati, Y., Wilson, H., Nugroho, S. W., Sulistyowati, N. P., & Dewi, F. W. (2019, December 20). Statistik Penduduk Lanjut Usia 2019. Dalam D. Susilo, I. E. Harahap, & R. Sinang (Penyunt.), *Statistik Penduduk Lanjut Usia 2019* (hal. 33). Jakarta: Badan Pusat Statistik. Diambil kembali dari [bps.go.id: https://www.bps.go.id/publication/2019/12/20/ab17e75dbe630e05110ae53b/statistik-penduduk-lanjut-usia-2019.html](https://www.bps.go.id/publication/2019/12/20/ab17e75dbe630e05110ae53b/statistik-penduduk-lanjut-usia-2019.html)
- Menteri Komunikasi dan Informatika RI. (2015). *Peraturan Menteri Komunikasi dan Informatika Republik Indonesia*. Dipetik November 4, 2020, dari https://ppidkemmkominfo.files.wordpress.com/2015/12/permenkominfo_22_2014.pdf
- Morville, P. (2004, June 21). *User Experience Design*. Diambil kembali dari Semantic Studios: http://semanticstudios.com/user_experience_design/
- Nielsen, J. (2012, January 3). *Usability 101: Introduction to Usability*. Diambil kembali dari Nielsen Norman Group: <https://www.nngroup.com/articles/usability-101-introduction-to-usability/>
- Panagopoulos, C., Menychtas, A., Tsanakas, P., & Maglogiannis, I. (2019). Increasing Usability of Homecare Applications for Older Adults. 1-18.

- Patsoule, E., & Koutsabasis, P. (2013). Redesigning websites for older adults: a case study. *Behaviour & Information Technology*, 561-573.
- Patsoule, E., & Koutsabasis, P. (2014). Redesigning websites for older adults: a case study. *Behaviour & Information Technology*, 33, 2-13.
- Persson, H., Ahman, H., Yngling, A. A., & Gulliksen, J. (2014). Universal design, inclusive design, accessible design, design for all. *Universal design, inclusive design, accessible design, design for all*, 4-6.
- Saha, D., & Mandal, A. (2015). User Interface Design Issues for Easy and Efficient Human Computer Interaction: An Explanatory Approach. *International Journal of Computer Sciences and Engineering*, 1-10.
- Sauro, J., & Lewis, J. R. (2012). *Quantifying The User Experience*. Waltham: Elsevier Inc.
- Sun, L. (2020). Web Accessibility Evaluation for the Fairdata Website. *Web Accessibility Evaluation for the Fairdata Website*, 1-21.
- Syahrin, A., & Kadarisman, A. (2019). PERANCANGAN USER INTERFACE WEBSITE WISATA ALAM. 1-7.
- Syahrin, A., & Kadarisman, A. (2019). Perancangan User Interface Website Wisata Alam Pulau Sirandah. *Perancangan User Interface Website Wisata Alam Pulau Sirandah*, 2.
- techinasia.com. (t.thn.). *PT. SETIAP HARI DIPAKAI*. Dipetik November 4, 2020, dari <https://www.techinasia.com/companies/pt-setiap-hari-dipakai>
- University of Cambridge. (2017). *Create*. Diambil kembali dari [inclusivedesigntoolkit.com](http://www.inclusivedesigntoolkit.com): http://www.inclusivedesigntoolkit.com/GS_create/create.html#concepts
- University of Cambridge. (2017). *Explore*. Diambil kembali dari [inclusivedesigntoolkit.com](http://www.inclusivedesigntoolkit.com): http://www.inclusivedesigntoolkit.com/GS_explore/explore.html
- University of Cambridge. (2017). *Inclusive Design Toolkit*. Diambil kembali dari University of Cambridge: http://www.inclusivedesigntoolkit.com/GS_manage/manage.html#review
- University of Cambridge. (2017). *What is Inclusive Design?* Diambil kembali dari [inclusivedesigntoolkit.com](http://www.inclusivedesigntoolkit.com): <http://www.inclusivedesigntoolkit.com/whatis/whatis.html#p3b>
- usability.gov. (2006). *Use Cases*. Diambil kembali dari [usability.gov](https://www.usability.gov/how-to-and-tools/methods/use-cases.html): <https://www.usability.gov/how-to-and-tools/methods/use-cases.html>
- usability.gov. (t.thn.). *User Experience Basics*. Diambil kembali dari [usability.gov](https://www.usability.gov/what-and-why/user-experience.html): <https://www.usability.gov/what-and-why/user-experience.html>

- Visual Studio Code. (t.thn.). *Getting Started*. Diambil kembali dari <https://code.visualstudio.com/>: <https://code.visualstudio.com/docs>
- W3C. (2010). *Accessibility, Usability, and Inclusion*. Dipetik November 4, 2020, dari <https://www.w3.org/WAI/fundamentals/accessibility-usability-inclusion/>
- W3C. (2019). *What is Web Accessibility*. Dipetik November 4, 2020, dari <https://www.w3.org/WAI/fundamentals/accessibility-intro/#what>
- W3C. (2020). *Older Users and Web Accessibility*. Dipetik November 4, 2020, dari <https://www.w3.org/WAI/older-users/>
- W3C. (t.thn.). *What's New in WCAG 2.1*. Dipetik November 4, 2020, dari <https://www.w3.org/WAI/standards-guidelines/wcag/new-in-21/#introduction>
- WAVE WEBAIM. (t.thn.). *Wave Documentation*. Diambil kembali dari wave.webaim.org: <https://wave.webaim.org/api/docs?format=html>
- Wiranatha, S. P. (2020). Analisis dan Perancangan Prototipe Website Bukalapak.com Menggunakan Inclusive Design Untuk Meningkatkan Aksesibilitas Bagi Penyandang Disabilitas Penglihatan. 5-96.
- Yayasan Beramal Jariyah. (2018). *Tentang Kami: beramaljariyah.org*. Dipetik November 4, 2020, dari <https://beramaljariyah.org/tentang-kami>
- Zojceska, A. (2018, January 24). *Structured, Unstructured or Semi-structured Job Interviews?* Diambil kembali dari [talentlyft.com](https://www.talentlyft.com): <https://www.talentlyft.com/en/blog/article/92/structured-unstructured-or-semi-structured-job-interviews>