

## ABSTRACT

# INTERIOR DESIGN BUKATANA MAKERSPACE IN BANDUNG

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Makerspace or creative workshop is a place to accommodate those (makers) with diverse activities to gather, share knowledge, enlarge networking, carry out project and create commercial and non- commercial product. In Bandung, one of a well-known makerspaces is Bukatana, a makerspace located in a rooftop of a convenient big mall. Providing space that accommodates the activities focusing on education and production including the product development consultation for entrepreneurs to launch business, Bukatana is visited by many people coming from various age and background; young and old, students, . workers, and common people. However, the study found out that many of visitors complain about the facilities especially the unavailability of admission room, waiting room, and lounge. All visitors occupy the workshop area. As the consequence, the workshop area can not be optimally used for working. Pertinent to the problem, this study intends to design Bukatana makerspace to enable its users work effectively. This is a comparative study employing primary, and secondary methodology. With this account, the study applied collaborative design aiming at facilitating the users to interact one to another so that networking can also take place in markerspace.

Keywords : *Makerspace*, Creative, Activity