## **ABSTRACT**

Technology evolved rapidly audio, video, and data become a thing to support communication system globally. Video streaming is one of multimedia service that needed to send audio and video from streaming server to client. Video streaming service enables a real time broadcast. On streaming, it needs a streaming server to send the audio and video.

In this final task, the writer compares the quality between two video streaming protocol which in this case are Real Time Streaming Protocol (RTSP) and Real-time Transport Protocol (RTP). The testing is done by using VLC server on mp4, avi, and mkv video format and also using a background traffic in order to get the delay, jitter, packet loss, and throughput that affected by the background traffic itself between RTSP and RTP protocol with their own method.

The result shows that video streaming service with multicast method on video format generates a 62% fewer delay value on RTSP protocol than RTP, 74% fewer value on for jitter than RTP, 34% greater throughput value on RTSP than RTP, and last parameter which is packet loss has 2% greater value than RTP protocol. In the matter of video quality, RTSP is better than RTP, because it has a better packet loss and throughput value.

Keywords: VideoLAN Client (VLC), Real Time Streaming Protocol (RTSP), Real-time Transport Protocol (RTP), Quality of Service (QOS).