

ABSTRACT

Storyboard Designing in 2D Animated Short Film Against Homesick Teenagers.

Homesick is a pressure perceived by someone when they left their home, family, or an environment that they used to live in. Homesick is often felt by teenagers who wanders and left their hometown to aim a higher level education. This pressure or homesick feeling can be caused by things such as the difficulty of adapting to it's new environment. Designing this storyboard was done to provide a visual representation of a script that has been made so by creating the visual representation will make the character artist, background artist, even the animator easier to make a homesick themed animation. The purpose of this is also to inform about homesick in teenagers who wanders out of their hometown like how could homesick happened to someone and the impact or effect when someone is feeling homesick. In the process of designing the animated film storyboard about homesickness is using qualitative research methods and lifting the phenomenology approach where there will be an observation and an interview to someone whose been experiencing homesickness and the psychology experts about homesickness. Observation is also done to see how the daily life of a person who has ever experienced homesickness until there will be various data about homesickness itself.