

## Daftar Isi

Kata Pengantar .....	<b>Error! Bookmark not defined.</b>
Abstrak .....	<b>Error! Bookmark not defined.</b>
Bab 1 Pendahuluan.....	<b>Error! Bookmark not defined.</b>
1.1 Latar Belakang .....	<b>Error! Bookmark not defined.</b>
1.2 Perumusan Masalah .....	<b>Error! Bookmark not defined.</b>
1.3 Tujuan .....	<b>Error! Bookmark not defined.</b>
1.4 Ruang Lingkup Proyek Akhir .....	<b>Error! Bookmark not defined.</b>
1.5 Metodologi Pengerjaan .....	<b>Error! Bookmark not defined.</b>
1.6 Waktu Pengerjaan .....	<b>Error! Bookmark not defined.</b>
Bab 2 Tinjauan Pustaka .....	<b>Error! Bookmark not defined.</b>
2.1 Pengertian Game .....	<b>Error! Bookmark not defined.</b>
2.2 Pengertian Game Edukasi .....	<b>Error! Bookmark not defined.</b>
2.3 User Experience .....	<b>Error! Bookmark not defined.</b>
2.4 Pengertian Game Desain .....	<b>Error! Bookmark not defined.</b>
2.5 Game Desain Document.....	<b>Error! Bookmark not defined.</b>
2.5.1. Pengertian <i>Game Design Document</i> .....	<b>Error! Bookmark not defined.</b>
2.5.2. Komponen Dalam <i>Game Design Document</i> .....	<b>Error! Bookmark not defined.</b>
2.6 User Interface ( UI ) .....	<b>Error! Bookmark not defined.</b>
2.7 Wireframe.....	<b>Error! Bookmark not defined.</b>
2.8 Game Engine .....	<b>Error! Bookmark not defined.</b>
2.8.1. Unity 3D.....	<b>Error! Bookmark not defined.</b>
2.8.2. Mock Up Plus .....	<b>Error! Bookmark not defined.</b>
2.8.3. Flowchart .....	<b>Error! Bookmark not defined.</b>

2.8.3. Literatur Review .....	<b>Error! Bookmark not defined.</b>
Bab 3 Analisis dan Perancangan.....	<b>Error! Bookmark not defined.</b>
3.1 Analisa.....	<b>Error! Bookmark not defined.</b>
3.2 Metodologi Perancangan .....	<b>Error! Bookmark not defined.</b>
3.2.1 Strategy Plane .....	<b>Error! Bookmark not defined.</b>
3.2.1.1 Konsep Game .....	<b>Error! Bookmark not defined.</b>
3.2.1.2 Manfaat Game .....	<b>Error! Bookmark not defined.</b>
3.2.1.3 Tujuan Game .....	<b>Error! Bookmark not defined.</b>
3.2.2 Skeleton Plane .....	<b>Error! Bookmark not defined.</b>
3.2.2.1 Analisis .....	<b>Error! Bookmark not defined.</b>
3.2.2.2 Desain .....	<b>Error! Bookmark not defined.</b>
3.2.2.3 Genre .....	<b>Error! Bookmark not defined.</b>
3.2.2.4 Gameplay .....	<b>Error! Bookmark not defined.</b>
3.2.2.5 User Interface .....	<b>Error! Bookmark not defined.</b>
3.2.3 Structure Plane.....	<b>Error! Bookmark not defined.</b>
3.2.3.1 Usecase.....	<b>Error! Bookmark not defined.</b>
3.2.3.2 Activity Diagram.....	<b>Error! Bookmark not defined.</b>
3.2.3.3 Diagram Flow .....	<b>Error! Bookmark not defined.</b>
3.2.4 Scope Plane .....	<b>Error! Bookmark not defined.</b>
3.2.4.1 Alur Game.....	<b>Error! Bookmark not defined.</b>
3.2.4.2 Jenis Tantangan Game.....	<b>Error! Bookmark not defined.</b>
3.2.5 Surface Plane .....	<b>Error! Bookmark not defined.</b>
3.2.6 Testing.....	<b>Error! Bookmark not defined.</b>
3.2.7 Beta Testing.....	<b>Error! Bookmark not defined.</b>

Bab 4 Implementasi dan Pengujian.....	<b>Error! Bookmark not defined.</b>
4.1 Surface Plane.....	<b>Error! Bookmark not defined.</b>
4.1.1 Tampilan Splash Screen Awal .....	<b>Error! Bookmark not defined.</b>
4.1.2 Tampilan Menu .....	<b>Error! Bookmark not defined.</b>
4.1.3 Tampilan Game Play .....	<b>Error! Bookmark not defined.</b>
4.1.4 Tampilan Tentang .....	<b>Error! Bookmark not defined.</b>
4.1.5 Tampilan Bantuan.....	<b>Error! Bookmark not defined.</b>
4.1.6 Tampilan Environment level 1 .....	<b>Error! Bookmark not defined.</b>
4.1.7 Tampilan Environment level 2 .....	<b>Error! Bookmark not defined.</b>
4.2 Implementasi Perangkat Keras.....	<b>Error! Bookmark not defined.</b>
4.3 Pengujian.....	<b>Error! Bookmark not defined.</b>
Bab 5 Kesimpulan dan Saran.....	<b>Error! Bookmark not defined.</b>
5.1 Kesimpulan.....	<b>Error! Bookmark not defined.</b>
5.2 Saran.....	<b>Error! Bookmark not defined.</b>
Daftar Pustaka.....	<b>Error! Bookmark not defined.</b>
Lampiran.....	<b>Error! Bookmark not defined.</b>