

Abstract

Early childhood education is a coaching effort aimed at children from birth to the age of six years which is carried out through the provision of educational learning to help physical and spiritual growth and development, so that children have readiness to enter further education.

People who embrace Islam are called Muslims and are obliged to know and understand the pillars of Islam namely the pillars of Islam. The pillars of Islam are the five basic actions in the religion of Islam, which are considered as mandatory milestones or foundations for believers so that they are the basis of Muslim life. Knowledge of Islamic principles should be given to children at the age of four to six years. Learning methods that are usually used when instructors do it by simply explaining will make children feel bored. So that alternatives are made so that learning methods cannot be boring. The method is by reacting the use of reality technology in order to increase.

The technology used is augmented reality. Augmented reality is a technology that combines virtual or virtual objects with virtual environments. Using augmented reality technology to display virtual objects such as animation into a virtual (smartphone). Applications that are displayed in the form of 3D animation, sound. and text. Usability testing using the SUS (System Usability Scale) method, obtained conclusions from 15 user respondents with a final value of 75 (grade B).

Keywords: Augmented Reality, Learning Introductory Media, Islamic Pillars.