

ABSTRACT

The square of Bandung is a place of interest to many visitors. In the Square Garden has several facilities such as the synthesis of toilets, canteen, mosques, seating, play areas and sports areas. This place is a place that is often visited by people so that some places are filled with people such as children area. The Bandung Square provides a children's area adjacent to the sports area. But children's area only has 2 play facilities while the child who comes to visit this park is very crowded. This leads to problems such as lack of play facilities for children. The purpose of this planning is to re-design the playground facility that has been provided to add functionality to the child area of the place. Based on the background, there is a problem in how to design a playground facility that meets the number of users and does not harm children. At the design of this method used qualitative methods. This method is done by observing directly to the Bandung square and interviews with several parties. In designing this author will make a playground in the form of a playground that can load the Makismal three users. The material used is hollow iron as the main material. The shape of the playground facilities in this garden are geometric, based on the visual aspect of the color taken is red because it follows the concept of previous colors. Conclusion to this design, playground facility only develops from the previous product so that each product can be used maximum of three people.

Keywords: Design, playground , Bandung Square