

ABSTRACT

Indonesia is very rich in myths found in the community. Many myths are only used as old entertainment stories. The wealth of myths in Indonesia is illustrated by the many folk stories that are still found today. Myths are usually composed of very long stories. In other words myths exist in primitive humans as a means of storing their knowledge because they have not been able to express all their experiences with nature in written form. Myth is present so that it can be a guide to human life.

Lately, games are in great demand by various groups. Along with technological developments and increasingly high innovation, the game industry in Indonesia is believed to continue to grow rapidly. In addition, the gaming business is part of the creative industry which is one of 14 industrial sectors that will get positive support from the government. The development of game technology is growing very rapidly, as evidenced by the emergence of various game engine threats that can facilitate the development to develop a game more flexibly and easily.

Keyword: Character Design, character concept, mythology.