

Abstract

Learning method is one way that is used by educators to convey knowledge so that the teaching and learning process can be optimized with learning objectives can be achieved. Nowadays there are many types of learning meted, one of which is using demonstration techniques. Through demonstration techniques such as learning the management of the corpse the student will see and practice directly the learning material that is being studied. One of the media that can be used to help the learning process is mobile-based Augmented Reality (AR) technology. So that students can do learning anywhere by utilizing these technologies. Judging from this problem, we were inspired to make an application with the title "Learning Application for the Management of Bodies based on Augmented Reality". The making of this application uses Unity 3D and Vuforia software, and the features found in this application are ways to make and memorize bodies.

Keywords: Augmented Reality (AR), Learning Methods, Unity 3D, Vuforia, Covering Body by Shroud, Corpse Prayer