

## DAFTAR PUSTAKA

American Academy of Child & Adolescent Psychiatry. 2008. Melalui [https://www.aacap.org/AACAP/Families and Youth/Facts for Families/FFF-Guide/Normal-Adolescent-Developmet-Part-I-057\\_01.aspx](https://www.aacap.org/AACAP/Families_and_Youth/Facts_for_Families/FFF-Guide/Normal-Adolescent-Developmet-Part-I-057_01.aspx)

Atamtajani, Asep Sufyan Muhakik, Eki Juni Hartono, and Prafca Daniel Sadiva. "Creativity of Kelom Geulis Artisans of Tasikmalaya." Bandung Creative Movement (BCM) Journal 3.1 (2016).

Atamtajani, Asep Sufyan Muhakik. "Filigree Jewelry Product Differentiation (Case Study Filigree Kota Gede Yogyakarta)." Bandung Creative Movement (BCM) Journal 4.2 (2018).

Buyung, Edwin. 2017 "Makna Estetik Pada Situs Karangkamulyan Di Kabupaten Ciamis". Jurnal Desain Interior & Desain Produk Universitas Telkom Bandung Vol II No-1:34

British Toy & Hobby Association. 2015. Melalui <http://www.maketime2play.co.uk/fun-forever/adolescents/>

Else, Perry. 2014. *Making Sense Of Play: Supporting Children in Their Play*. UK: Open University Press.

Hardy Adiluhung. 2016. Proses Kreatif Tim Desain Prototipe Medium Tank PT Pindad. Tesis. Institut Seni budaya Indonesia. Bandung

Herlambang, Y. (2014). Participatory Culture dalam Komunitas Online sebagai Representasi Kebutuhan Manusia, Jurnal Teknologi Informasi dan Komunikasi (Tematik), 2(1), 61-71.

Herlambang, Y., Sriwarno, A. B., & DRSAS, M. I. (2015). Penerapan Micromotion Study Dalam Analisis Produktivitas Desain Peralatan Kerja Cetak Saring. Jurnal Teknologi Informasi dan Komunikasi (Tematik), 2(2), 26-34.

Kolenda, Nick. 2016. *The Psychology of Color*. New York: Kolenda Entertainment LLC

MA, Asep Sufyan. "Tinjauan Proses Pembuatan Perhiasan dari Desain ke Produksi (Studi Rancangan Aplikasi Logo STISI Telkom pada Liontin)." *Jurnal Seni Rupa & Desain Mei-Agustus 2013* 5.2013 (2013).

M Nurhidayat, Y Herlambang. (2018). *Visual Analysis of Ornament Kereta Paksi Naga Liman Cirebon*. Bandung Creative Movement (BCM) Journal Vol 4, No 2.

Mono, Rune. 1997. *Design for Product Understanding*. Sweden: Liber.

Muchlis S.Sn., M.Ds, Sheila Andita Putri, S.Ds., M.Ds Utilizing of Nylon Material as Personak Luggage Protector for Biker. *Proceeding of the 4th BCM*. 2017.

Muttaqien Teuku Zulkarnain. (2015). *Rekonstruksi Visual Golok Walahir oleh Pak Awa Sebagai Upaya Pelestarian Identitas Budaya Masyarakat Desa Sindangkerta Kabupaten Tasikmalaya*. ISBI.

Norman, Don. 2013. *The Design of Everyday Things*. New York: Perseus Book Group.

Pambudi, Terbit Setya. 2013. *Penerapan Konsep Komunitas Berkelanjutan Pada Masyarakat Kampung Kota. Studi Kasus Komunitas Masyarakat Kampung Margorukun RW.X Surabaya*. Tesis. Institut Teknologi Bandung. Bandung

Pham, Binh. 1999. "Design for Aesthetics: Interactions of Design Variables and Aesthetic Properties". *Jurnal Annual Symposium –Electronic Imaging*, Vol 3644: 364-371, San Jose, USA.

Playground People Ltd. 2016. *All You Need to Know About Playground Equipment & Under-surfacing Safety*. New Zealand: Playground People Ltd

Sadika, Fajar. 2017 *Analysis of Product Design Development Process (Study Case Ministry of Trade Republic of Indonesia Strategic Plan)*. BCM 2017 Proceedings

Sufyan, Asep, and Ari Suciati. "PERANCANGAN SARANA PENDUKUNG LESEHAN AKTIVITAS RUMAH TANGGA." *Idealog: Ide dan Dialog Desain Indonesia* 2.2 (2017): 178-192.

Sutrisno, Mudji. 2005. *Teks-Teks Kunci*. Yogyakarta: Galangpress.

Terbit Setya Pambudi, Dandi Yunidar, Asep Sufyan M.A, 2015, Indonesian Community Understanding on Sustainable Design Concept Critical Analysis Regarding Sustainable Development in Indonesia. Proceeding Bandung Creative Movement

W.Parr, Jan. 2014. "Aesthetic Intentions in Product Design". *Jurnal Norwegian University of Science and Technology XII*: 12-25.

Yani, A. B. R., Syarif, E. B., & Herlambang, Y. (2017). Abr, Tali Jam Tangan Yang Mudah Dilepas Pasang. *eProceedings of Art & Design*, 4(3).

Yudiarti, D., Lantu, D.C. 2017. Implementation Creative Thinking for Undergraduate Student: A Case Study of First Year Student in Business School. *Advanced Science Letters*, 23 (8), 7254-7257.

Yunidar, D., & Majid, A. Z. A. (2018). What Drives The Riders Do Personalizing Activity Toward Their Motorbike? 3rd International Conference on Creative Media, Design and Technology (REKA 2018) Journal.

Yunidar, D., Pambudi, T. S., & Buyung, E. (2016). The Use of Paperboard As Material for Solar Thermal Powered Oven. *Bandung Creative Movement (BCM) Journal*.

Yunidar, D., Zuhairi, A., Majid, A., & Adiluhung, H. (2018). Users That Do Personalizing Activity Toward Their Belonging. *Bandung Creative Movement (BCM) Journal*.