

## **ABSTRACT**

Fauzi Ismail. 2018. *Designing storyboard for 2d animation Bandung Laut Api. Final Project. Visual Communication Design Department. Faculty of Creative Industries. Telkom University*

*History is an events that has happened in the past, from the events of struggle, politics, economy, culture, social, art , etc. With History, human can learn the events that have occurred and become learning of human life in the future. Therefore, history lessons are compulsory lessons in curriculum for students in Indonesia. The purpose the history lesson can understanding, how to create Indonesian nation through a long history, to give appreciation to the heroes, and love their nation and pride of it. At this time, few of the students doesn't know about history Bandung Lautan Api and also lack of media communication especially animation 2d who theme abaout history. Therefore, it is necessary to design animation which informative and attract for students. Designing of this storyboard aims to attract the students to sympathize with our animation so that they can respect each other and love their city of Bandung. The design method was carried out in stages including data collections (Observation, Interviews, Questionnaires, literature studies). then the data were analyzed using a case study approach. From the data analysis, it was found that Storyboard becomes an important part in producing of animation 2d, so the story and visual presented to the audience doesn't saturated and the meaning of film can be well conveyed for the audience.*

*Keywords : Storyboard, Animation, 2-dimention, History of Bandung lautan Api*