

## DAFTAR PUSTAKA

- [1] Aditya. 2009. *Trik Dahsyat Menjadi Animator 3D Handal*. Penerbit Andi. Yogyakarta
- [2] Prakosa, Gotot. 2013. *Animasi : Pengetahuan Dasar Film Animasi Indonesia*. Jakarta : Fakultas Film dan Televisi-Institut Kesenian Jakarta
- [3] Torre, Dan. 2017. *Animation – Process, Cognition and Actuality*. USA : Bloomsbury Publishing
- [4] Thomas, Frank dan Ollie Johnston. 1981. *The Illusion Of Life : Disney Animation*. USA : Hyperion Press
- [5] Dobson, Nichola. 2009. *Historical Dictionary Of Animation and Cartoons*. United Kingdom : Scarecrow Press
- [6] Duffy, Francis, Colin Cave, dan John Worthington. 1976. *Planning Office Space*. USA : Architectural Press
- [7] Ching, Francis D.K. dan Corky Binggeli. 2012. *Interior Design Illustrated -Third Edition*. New Jersey. John Wiley and Sons, Inc.
- [8] Neufert, Ernst. dan Peter Neufert. *Architects' Data -Third Edition*. 2000. New Jersey. Wiley-Blackwell
- [9] Neufert, Ernst. dan Peter Neufert. *Architects' Data -Fourth Edition*. 2012. New Jersey. Wiley-Blackwell.
- [10] De Chiara, Joseph, Julius Panero, Martin Zelnik. *Time Saver Standards For Interior Design and Space Planning*. 1992. McGraw-Hill.
- [11] Oldham, G.R. dan Brass, D.J. 1979. *Employee Reactions to an Open Plan Office: A Naturally Occuring Quasi-Experiment*. *Administrative Science Quarterly*, 24, 267-284. **Available at** <http://www.jstor.org/stable/2392497> . **Accessed** : 9 Februari 2018
- [12] Leadon, Alexandria. 2015. *Workspace Design: Facilitating Collaborative and Individual Work Within the Creative Office Environment*. Thesis. Department of Interior Design. Florida State University College of Fine Arts. Florida, USA
- [13] Dağlı, Zeynep. 2013. *Relationship Of Interior Design With the Customer Recognition of Corporate Identity*. Thesis. Department of Interior Architecture and Environmental Design. İhsan Doğramacı Bilkent University. Ankara, Turkey
- [14] Landström, Ellen. 2015. *Interior Design as a way to Convey Corporate Visual Identity*. Thesis. Linnaeus University. Sweden

- [15] Retno SA, Dwi. *Office Interior Design*. 2002. Jakarta. *Available at* [http://www.academia.edu/22574116/.\\_Office\\_PlanningDisusun\\_oleh\\_Dwi\\_Retno\\_SA](http://www.academia.edu/22574116/._Office_PlanningDisusun_oleh_Dwi_Retno_SA)  
**Accessed** : 6 Februari 2018
- [16] SNI, Tata Cara Perancangan Sistem Pencahayaan Buatan pada Bangunan Gedung. SNI 03-6575-2001
- [17] 17 Ballou, Glen. Handbook for sound engineers. 3rd ed. Boston: Focal, 2002. Print. (73-77.)
- [18] Philip Newell (2003). *Recording Studio Design*. Focal Press.
- [19] Singer, Philip R. "Art Of Foley". Marblehead Publishing Co. Web. 1 July 2010. "Archived copy". *Archived from the original on 9 August 2012*.
- [20] Rayfield, Julie K.. 1997. The Office Interior Design Guide: An Introduction For Facility And Design Professionals. New York: J. Wiley.
- [21] Cosby, Charlotte. 2016. Farrow & Ball How To Decorate. Portland: Octopus Books.
- [22] Carnahan, Alyssa. 2013. Open Studio: *Storyboards*.The Walt Disney Family Museum,. **Accessed** : 27 juni 2018
- [23] Wetzels, John. 2015. *Designing Space For Creativity*. Research/Infographic

### **Tugas Akhir**

Zakia, Ifa R. Perencanaan dan Perancangan Interior Pusat Animasi Yogyakarta. 2006. Surakarta. Fakultas Sastra dan Seni Rupa Universitas Sebelas Maret

Wardhana, Muhammad E. Perencanaan Interior Studio Film Animasi Di Surakarta. 2014. Surakarta. Fakultas Seni Rupa dan Desain Institut Seni Indonesia