## REDESAIN INTERIOR MUSEUM MANDALA WANGSIT SILIWANGI BANDUNG

## Mitha Nuringtyas

Desain Interior, Fakultas Industri Kreatif, Universitas Telkom

Jl. Telekomunikasi No. 01, Terusan Buah Batu, Sukapura, Dayeuhkolot, Bandung, Jawa Barat 40257

mithanuringtyas96@gmail.com

## **ABSTRACT**

Many museum in indonesia has the pottential to raise the indonesia economy in tourism. In order that the activity goes well need support with interrior facilities with presented attractively. So the view of a museum by the people of indonesia does not have the impression that is not maintained and developed by technology. Because they used to think that museum is only a place to keep all historic objects. The biggest achievement is to introducing museum to able to learn for the future of society needs. Therefore museum must be changed the way people think and see by optimizing the purpose of the museum to visitors that is research, education, and recreation by changing conditions of the museum must be comfortable and interesting to give the information that can be understood by visitors. The use of design interrior in the museum needed to visitor circulation system, display collection regulation system, collection presentation techniques, interactive facilities, the formation of atmosphere or atmosphere of space, lighting planning, sound system and the other aspect, so the interaction between the visitors and the object feels good. And finally people is thinking about the museum will change and will get better Keyword: interior museum, designing system, interactive.