

DAFTAR ISI

LEMBAR PENGESAHAN	i
LEMBAR PERNYATAAN ORISINALITAS	ii
ABSTRAK	iii
<i>ABSTRACT</i>	iv
KATA PENGANTAR	v
DAFTAR ISI.....	vi
DAFTAR GAMBAR	ix
DAFTAR TABEL.....	xi
BAB I PENDAHULUAN.....	1
I.1 Latar Belakang	1
I.2 Rumusan Masalah	5
I.3 Tujuan Penelitian	6
I.4 Batasan Penelitian	6
I.5 Manfaat penelitian.....	6
I.6 Sistematika Penulisan	7
BAB II TINJAUAN PUSTAKA.....	9
II.1 <i>E-COMMERCE</i>	9
II.1.1 <i>E-Commerce business model</i>	10
II.2 <i>CUSTOMIZED PRODUCT</i>	11
II.2.1 Proses dan struktur kustomisasi	12
II.3 Usaha Mikro, Kecil dan Menengah(UMKM).....	12
II.4 METODE <i>WATERFALL</i>	13
II.4.1 Tahapan Metode <i>Waterfall</i>	14
II.4.2 Kelebihan Metode <i>WaterFall</i>	15
II.4.3 Kekurangan Metode <i>Waterfall</i>	15
II.4.4 Perbandingan Metode.....	15
II.5 PHP	17

II.6 <i>FRAMEWORK CODEIGNITER</i>	17
II.7 <i>HTML</i>	19
II.8 <i>CSS</i>	19
II.9 <i>Javascript</i>	19
II.10 <i>XAMPP</i>	20
II.11 <i>Bootstrap</i>	20
II.12 <i>Black box Testing</i>	21
II.13 <i>Unified Modeling Language (UML)</i>	21
II.13.1 <i>Use Case</i>	22
II.13.2 <i>Activity Diagram</i>	23
II.13.3 <i>Class Diagram</i>	23
II.13.4 <i>Sequence Diagram</i>	23
II.13.5 <i>Deployment Diagram</i>	24
II.13.6 <i>Conceptual Data Model</i>	24
BAB III <i>METODOLOGI PENELITIAN</i>	25
III.1 <i>Model Konseptual</i>	25
III.2 <i>Metodologi Penelitian</i>	26
III.2.1 <i>Tahap Identifikasi</i>	27
III.2.2 <i>Tahap Pengembangan sistem</i>	28
BAB IV <i>ANALISIS DAN PERANCANGAN</i>	29
IV.1 <i>Business Modeling</i>	29
IV.2 <i>Analysis Proses Bisnis</i>	31
IV.3 <i>Requirement analysis</i>	33
IV.4 <i>Analysis and Design</i>	34
a. <i>Use Case Diagram</i>	34
b. <i>Activity Diagram</i>	37
c. <i>Class Diagram</i>	45
d. <i>Sequence Diagram</i>	46
e. <i>Conceptual Data Model</i>	53
f. <i>Mock Up</i>	55

BAB V IMPLEMENTASI DAN <i>TESTING</i>	65
V.1 <i>Deployment Diagram</i>	65
V.2 Implementasi Komponen.....	65
V.3 <i>TESTING</i>	67
A. Rencana Pengujian.....	67
B.Kasus Uji.....	67
C. <i>Feedback User</i>	70
D.Hasil Pengujian	71
BAB VI PENUTUP	72
V.1 KESIMPULAN	72
V.2 SARAN.....	72
DAFTAR PUSTAKA	73
LAMPIRAN.....	74
A. <i>Screenshoot</i> Aplikasi	74
B. <i>Feedback</i> Pelanggan	82