Abstract

In this work the writer invites audiences to communicate, interact directly and will result in games that need each other's help through a movement. Here the author feels ashamed to get to know other people directly, the writer wants to get to know others face to face because face to face is the most effective thing in getting acquainted rather than getting to know social media, because in cyberspace we don't know what is hidden can lie, pretending to have good qualities and others. In this work the writer wants to add friendship through a work of art. The author wants to exchange information about the personality and hobbies of the author who is liked and will provide a discussion.

Keywords: fachri nurhakim, interaction, face to face, physical communication.