# Abstract

*Augmented Reality is a technique uses 3D virtual objects into the real things. Augmented Reality is very attractive and can also be implemented for learning media. One is to introduce sunnah prayer to children. Currently, most media are used only ordinary books that containting text and 2D images. However, conventional methods are still so the kids quickly get bored. Application of Augmented Reality at the end of the project to be built is an application SholatKu. This is the introduction of sunnah prayer application for children aged 10 years old or already baligh. At that time the children are in a golden age where they can learn more quickly. Sunnah prayers are collection of some sunnah prayers are often done everydays. Elements reality of 3D animation and sound are more preferred, so the children feel the object being seen is real. It is expected with this application can help and enable children to memorize and recognize the spirit in the daily prayers easier, as well as a positive benefit, especially for children.*

*Keywords: sunnah prayer, application, augmented reality, android*