

## **ABSTRACT**

***Fardani, Muchammad Husni.2017. DESIGN OF MOTION GRAPHIC "WAR OF DIPONEGORO PRINCIPLE" AS A HISTORIC EDUCATION MEDIA FOR STUDENTS SENIOR HIGH SCHOOL.Final Task.Proses Visual Communication Design Program.Faculty of Creative Industries.Universitas Telkom***

*The phenomenon of histori education in the 2013 Curriculum is one must be studied by students, especially class XI. Government education should promote education through technology. Conventional methods to rely on is not enough so that students are less motivated in teaching and learning process. The preferred aspect narrative in describing an event emphasizes the character and background. The communication process can be emphasized in the graph as an improvement of information conveyed such as the information of Prince Diponegoro war as the content of historical education material. The role of technology in learning is needed to help the learning process through multimedia. Can be a 2 dimensional, 3 dimensional, or realist image moving in graphic design like a movie presented in a moving video. The appearance of multimedia motion graphic learning history about the war story of Prince Diponegoro can appeal to high school adolescents. Designed thus stage to make it easier to design the concept of war visualization Pangeran Diponegoro with pre production, production and post production.*

***Keywords: History, Narration, Motion Graphic.***