

## **ABSTRACT**

The Sultanate of Aceh Darussalam history succeeded in entering a golden age in the reign of Sultan Iskandar Muda and Putroe Phang who served as an advisor in the government and made laws on the protection of women and children. Sultan Iskandar Muda built Ghairah Park or Putroe Phang Park for Putroe Phang and became one of the historical remains that can still be found to date. Because of the many more interesting distractions, things related to history and previous figures are increasingly forgotten whereas remembering and studying history can help adolescents shape their characters and inspire them for the better. By applying the theory of culture, communication, game, and visual communication design also method of media design which is done with qualitative data collection using questionnaire, observation, matrix analysis method and SWOT analysis method hence found that using mobile media game through smartphone with Android OS as an effective media that can become one of educational interesting alternative that can be easily accessed by adolescents to learn the history of Sultan Iskandar Muda and Putroe Phang through Putroe Phang Park.

**Keywords: Mobile Game, Taman Putroe Phang, Adolescent, History, Aceh.**