

ABSTRACT

Fine Motoric is a material that is taught by teachers to children - early childhood in all kindergartens in Indonesia including Dhiya'Ulhaq Kindergarten because it is contained in the curriculum early childhood that is mandatory to be taught to early childhood. The fine motoric is taught in kindergarten by teachers ranging from children aged 3 to 6 years so that fine motor of early childhood can be used well during activity and not rigid when entering to elementary school. Currently, fine motoric learning is done by stimulating children to play with teachers with various games provided by teachers and kindergartens, but in kindergarten Dhiya'Ulhaq is constrained by facilities provided to children as inadequate learning and playing media So that teachers find it difficult to deliver fine motoric materials to young children.

The solution given is to make a learning application and soft motoric game for paud that can help and facilitate the teacher in delivering fine motoric materials to PAUD children so that it can attract the children because they can learn and play and also the teacher no longer difficulties in delivering Material. The material contained in this application in the form of imitating shapes, attach pictures and coloring.

Tests on this application use UAT to the teacher to assess the effectiveness of the application by giving seven questions to the teacher whether it has been in accordance with the wishes of the user. Of the seven questions given to the teacher regarding the effectiveness of the application, the teacher believes that the application has functioned well and can be used for teachers and children.

Keywords: Applications Learning, Fine Motoric, PAUD