

ABSTRACT

Sundanese cultural heritage, proven has many kinds. One of them is *babasan*. *Babasan* is a group of sundanese words that has an individual meaning, and the use of it has been approved by many parties (Satjadibrata, 2005:61). As a cultural heritage, the use of *babasan* nowadays are becoming obsolete. That matter is the reason of this research. In fact, the learning and introducing *babasan* is already given since primary school but still felt not so effective. Therefore, this research sought to make a learning media about *babasan*, which are interesting and effective for primary school students. Learning media through *card game* is chosen as a solution that offered to solve this problem. By combining the learning process and the introduction of *babasan* with game, hopefully can be a new effective method for learning process.

Keywords : *Babasan*, learning media, *card game*.