

## **ABSTRACT**

Kujang is one of the Sundanese people's heritage. Kujang has become the identity of Sundanese people and West Java. Kujang is a cultural object that already exist from ancient times and still exist until now. Unfortunately, people nowadays less interested in kujang due to lack of socialization and the difficulty seeing kujang. Actually, kujang can be seen in several museums in West Java. but unfortunately, the museum collections that are not too fully equipped and information about kujang obtained mostly given by a guide. In the technological age as now, the museum should begin to adjust to the times. The design of the user interface of interactive multimedia 3d modeling kujang provide solutions and alternative media role in studying and conveying information kujang at museum. By making this design, people can learn kujang easily and more modern. The content of history, philosophy, functions, how to manufacture and shape kujang, the design is expected to introduce a kujang to the public well.

**Keyword** : Kujang, West Java, Museum, Interactive Multimedia, 3D Modeling, *User Interface*.