Abstract

Ethical issues and human behavior are important issues in human social life. If human ethics cannot be controlled properly, there will be many hostilities and hatred. Ethics has been taught throughout human life. The introduction of ethics in children begins since the child knows the surrounding environment, and the introduction begins with the interaction with the teacher and friends at school.

In Minangkabau there is term called "kato nan ampek" as basic ethics of society that must be understood from an early age. Children in Minang Kabau must br reminded of the importance of "kato nan ampek". To make 2D animation That's why 2D animation is made to ethical learning to be fun.

Making 2D Animation need animation character as a media conveys messages with the storyline has been made. From character animation expression and gesture, the audience ca understand 2D animation story. Character animation also need to care about the physical and nature for the viisual in accodance with the target audience of children aged 7-12 years old

Keywords : Ethics, Minangkabau, kato nan ampek, children, 2D Animation, Character Animation.