# ABSTRACT

*Korean is language used by people living in Korea whish is as the official language of Korea, both South Korea and North Korea. They have their own alphabet called Hangeul created by King Seojong during the Joseon Dysnasty era around 1443. According to the Language Institute at Seoul National University due to the increasing number of people interested in learning Korean, autodidactically, with the help of books materials, applications and websites or with Korean language courses. The obstacles faced by the autodidact students are the lack of explaination and the availability of structured materials. Learning application is the way or tool for learners to learn Korean that is expected to help in learning Korean. The method used in this application is ADDIE (Analysis Design Development Implementation Evaluation) and UAT (User Acceptance Testing). This application used Java programming language because this application is based on Android. With the help of this application the user can read the material, listen to the pronouncitation, and answer the quiz in the form of a game created to evaluate learning outcomes.*

*Key Word: Korean Language, Learning Application, ADDIE, Java, Android.*