

## ABSTRACT

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At the moment the coach give the material in the field of the earliest material delivered to coach learners is a matter of basic techniques in the sport of squash that consists of a Drive, Volley, Lob, Boast, Drop, Serves, Forehand, Backhand and. In addition to basic techniques will be presented material about tactics in the sport of squash, which consists of a play on a slow tempo and play at a quick tempo. The latter will be presented material about strategies that can be used while playing Squash, namely defensive game, a pressure game, attacking game and positional game. In addition coach also convey material related game rules in the sport of Squash. The above activities are generally done manually and the absence of visual props. In addition, coaches have constraints in assessing the level of pemahan learners with content that has been delivered. See these problems then arose the idea to build a "Learning Applications of Squash". The methods used to build these applications is a method of ADDIE. Frame work used is flash. Users of this application is the learners who are mentored by coaches as well as for independent study and the general public.

*Keywords:* basic techniques of squash, squash, racquetball strategy tactics, common rules of squash, visual props.

