

ABSTRACT

Sundanese is a local language of the tribal Sundanese learned in schools in West Java, one of them in SMPN 1 Cileunyi. Sundanese language is taught from grade 7 to class 9 conducted by Sundanese language teachers. Currently learning Sundanese language is still manual so that makes the interest of students to study the material to be reduced. In addition, in the learning process in SMPN 1 Cileunyi the students are less aware of the Sundanese language-related material that is due to the limitations of teachers explain to many students in the class, causing only some students who master the material Sundanese language.

The solution provided is to create an android language learning application based on android that can help display the learning materials of Sundanese language and attract students interest in learning Sundanese language. Sundanese language learning materials that have this application include Paguneman (Conversation), Kaulinan Barudak (Children's Games) and Wawaran (Announcement).

Testing in this application using UAT and blackbox. From the results of User Acceptance Testing testing that has been done to the students, this application can be more helpful in learning, the students have no difficulty in using the application and can already display the material Paguneman (Conversation), Kaulinan Barudak (Children's Games) and Wawaran (Announcement) According to the book used in SMPN 1 Cileunyi.

Keywords: Learning App, Sundanese Language, Android.