

ABSTRACT

E-learning is electronic learning media using internet facilities, so students don't need to come to class to get teaching materials.

With e-learning, students can receive material beyond college. Delivery of content via web-based e-learning with multimedia display can help students to better understand the material presented. In application development will be designed an e-learning applications are interactive, where teachers (lecturers) and students are actively involved in it.

ADDIE model consists of five phases, namely Analysis, Design, Development, Implementation, and Evaluation, which represents a dynamic and flexible guideline for building effective learning and performance support tools. The idea of ADDIE is receiving continuous feedback and continuous learning for building material.

Keywords: E-Learning, ADDIE, interactive, internet