

ABSTRACT

In the development of game needed interesting scenario for getting the interest of the player. A lot of game that have many facility, but a little missing in the story line so it didn't get good response from the player. So, story line is one of important factor in the development of game that give a little different view for the game.

This game made by the result of survey that have been done. The result consist of data that will be used as reference to determine the effect of the lecturer and the course to the score of player, and also the daily event that confronted by student of university. This game also will be build with AJAX to give an interesting user interface.

The result of this experiment is we get an interesting scenario and closer to the daily life of the collage students, as the result of survey that have been done 70% of the respondent says that game scenario of "The Institute" are interesting. And then in another aspect 70% of respondent says that game scenario of "The Institute" are match with reality. So we can conclude that this experiment have been reach its purpose.