

## **ABSTRACT**

Extracurricular is non-formal lesson doing by student school dan student university. Doing out of study hour standart curriculum commonly. These activities for every level of study from elementary until university. Extracurricular can be managed or functionalized totally become etablishment event and development of students character. So many extracurricular activities as a distribution of student hobbies at school. Label ofdistribution hobbies are often make the activities are called by students at the activities managed with usual. There is not all the school pay attention for extrascurricular activities. SD Ar-Rafi' Bandung is one of elementary school applying extracurricular system. Event, in monitoring extracurricular ectivities are dificult. Because of that, this last project expected can help parties of school, the parents of students to monitor extracurricular activities are going on. The making of application has the functionality is showing the attendant list of participant extracurricular, showing the types of extracurricular activities or competition followed byparticipant those extracurricular. This application made by protype method by using programming Java language and android base. The users of this application is the extracurricular dan concerned the parents of students.

Keywords: Extracurricular, Android