

ABSTRACT

E-Learning application introduction of the continent is an application that takes the case study in SD Negeri Sukabirus, Bandung. This application was made because the SD Sukabirus SD that is still left to the technological problems to help complete enough learning facilities according to the needs of teaching and learning. Delivery of material on the continent are still using paper globe or map blind purchased and placed in front of a whiteboard and practice matter still use notebook paper or a sheet because most students in SD Negeri sukabirus this is the society that makes them less able to little objection to buy books or papers. Therefore, the e-learning application is made of the introduction of the continent as a means of instruction in the primary Sukabirus. This application uses the Prototype using HTML5 programming language, PHP and mySQL database.

Keyword: *Prototype, HTML5, mySQL*