

ABSTRACT

Putra, Rama Pratama. 2016. *Environment Design For 3D Animation Education So The Childrens Put Waste In Its Proper Place. Final Project. Visual Communication Design. Creative Industries School. Telkom University.*

Environment is one of the important elements in 3D animation film. the function of the environment as a set of animation film. We can say that the environment is a stage in the animated film, a place where every character role. The purpose of designing this environment is referred to as the timing, setting and atmosphere in educational 3D animation film that tells the story in one of the densley populated areas in the city. Collecting the data used in this design is to use observation techniques, interviews, and literatur review wich is then analyzed using a case study, so getting the interpretation of form, meaning and function of each element in the capture of the Taman Sari. Then it is used as a guide in making the concept. This was done so that the environment in 3D animation film in accordance with the original area and the elements in this environment can be recalled according to the form, function, and meaning.

Key Word: Environment, Animation, dirty, trash